

**SESSION : 2024-25**

EXAM TYPE : MAIN

[illegible]



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 132 - BM Group of Institutions

Page No : 1

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX.	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.					
								INT.	OBT.	OBT.					PR	PR1	INT.			TOT.									
1	12013030 2211320400001	AKASH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	033 044 035 036	020 020 020 020	016 017 015 016	049 061 050 052			100	075	017	092		049 061 050 052 092			212 092 304	S1 : 325 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	304 / 0500			PASSED		
2	12013031 2211320400002	ANAND KUMAR VISHAWKRMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	019 043 032 032	020 020 020 020	016 017 016 015	035 060 048 047			100	072	016	088		035 F 060 048 047 088				S1 : 315 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600		
3	12013032 2211320400003	ANSHU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	024 042 041 024	020 020 020 020	015 016 017 015	039 058 058 039			100	072	016	088		039 F 058 058 039 F 088				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 281 / 0500				RE-10600,10603		
4	12013033 2211320400004	ANURAG KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	052 062 048 047	020 020 020 020	017 015 015 017	069 077 063 064			100	075	015	090		069 077 063 064 090			273 090 363	S1 : 344 / 0500 S2 : 333 / 0500 S3 : RE / 0500 S4 : 354 / 0500 S5 : 328 / 0500	363 / 0500			PASSED		
5	12013034 2211320400006	CHINTU KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	043 048 041 039	020 020 020 020	015 016 016 015	058 064 057 054			100	073	016	089		058 064 057 054 089			233 089 322	S1 : RE / 0500 S2 : 321 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 303 / 0500	322 / 0500			PASSED		
6	12013035 2211320400008	HARKESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS 040 044 036	020 020 020 020	016 015 015 016	016 055 059 052			100	072	016	088		016 F 055 059 052 088				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 291 / 0500				RE-10600		
7	12013036 2211320400009	HARSH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	020 024 023 032	020 020 020 020	015 016 016 015	035 040 039 047			100	074	015	089		035 F 040 F 039 F 047 089				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600,10601,10602		
8	12013037 2211320400011	HIMANSHU GOSWAMI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 034 033 034	020 020 020 020	017 016 016 017	049 050 049 051			100	073	017	090		049 050 049 051 090			199 090 289	S1 : 350 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	289 / 0500			PASSED		
9	12013038 2211320400013	KASHISH KUMARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 061 044 049	020 020 020 020	018 016 017 015	053 077 061 064			100	074	017	091		053 077 061 064 091			255 091 346	S1 : 351 / 0500 S2 : 330 / 0500 S3 : 373 / 0500 S4 : 331 / 0500 S5 : 316 / 0500	346 / 0500 2047 / 3000			FIRST DIVISION		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 132 - BM Group of Institutions

Page No : 2

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX.	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER			
								TH1	TH2	TH3					INT.	OBT.	OBT.					PR	PR1	INT.	TOT.		SEMESTER DETAILS		SGPA
10	12013039 2211320400014	ANSHUL BHARDWAJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	016 015 015 016	016 015 015 016			100	MW	016	016		016 F 015 F 015 F 016 F 016 F		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310					
11	12013040 2211320400018	MOHIT KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	019 037 016 038	020 020 020 020	015 014 016 014	034 051 032 052			100	074	015	089		034 F 051 032 F 052 089		S1 : 275 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602					
12	12013041 2211320400019	NISHA KUMARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 046 032 046	020 020 020 020	018 016 015 016	054 062 047 062			100	075	016	091		054 062 047 062 091	225 091 316	S1 : 370 / 0500 S2 : 344 / 0500 S3 : 336 / 0500 S4 : 318 / 0500 S5 : RE / 0500	316 / 0500		PASSED					
13	12013042 2211320400022	RAJNEESH KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	019 008 008 032	020 020 020 020	017 015 016 017	036 023 024 049			100	073	015	088		036 F 023 F 024 F 049 088		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602					
14	12013043 2211320400025	RISHI DARSHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 032 035 033	020 020 020 020	016 017 016 016	048 049 051 049			100	075	017	092		048 049 051 049 092	197 092 289	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	289 / 0500		PASSED					
15	12013044 2211320400027	RUPIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	007 032 013 022	020 020 020 020	016 015 016 016	023 047 029 038			100	073	016	089		023 F 047 029 F 038 F 089		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 288 / 0500			RE- 10600,10602,10603					
16	12013045 2211320400028	SHAHBAZ KHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	016 023 020 032	020 020 020 020	015 016 016 015	031 039 036 047			100	074	017	091		031 F 039 F 036 F 047 091		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 300 / 0500			RE- 10600,10601,10602					
17	12013046 2211320400029	SHATADRU ROY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	041 049 063 047	020 020 020 020	018 017 017 017	059 066 080 064			100	074	018	092		059 066 080 064 092	269 092 361	S1 : 369 / 0500 S2 : 389 / 0500 S3 : 371 / 0500 S4 : 405 / 0500 S5 : 352 / 0500	361 / 0500 2247 / 3000		FIRST DIVISION					
18	12013047 2211320400032	SUJEET	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	017 034 008 UMC	020 020 020 020	016 016 016 015	033 050 024 015			100	075	016	091		033 F 050 024 F 015 F 091	122 091	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 294 / 0500			UMC					



GURUGRAM UNIVERSITY, GURUGRAM

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Page No : 3

S. No.	Roll. No. College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.					
								INT.	OBT.	OBT.					PR														
19	12013048 2211320400034	SUSOVON NAYEK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	012 022 015 080 080	020 020 020 020 020	015 015 015 014 014	027 037 030 014 090			100	075	015	090		027 F 037 F 030 F 014 F 090			108 090	S1 : 301 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			UMC			
20	12013049 2211320400035	VICKY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 026 027 041 041	020 020 020 020 020	017 016 015 017 058	049 042 042 058 089		05	100	073	016	089		049 042 F 047 G 058 089				S1 : RE / 0500 S2 : RE / 0500 S3 : 315 / 0500 S4 : RE / 0500 S5 : 294 / 0500			RE-10601 GRACE GIVEN - 05			
21	12013050 2211320400036	VISHAL KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	035 046 047 MW MW	020 020 020 020 020	017 016 015 016 016	052 062 062 016 F 090			100	072	018	090		052 062 062 016 F 090				S1 : 290 / 0500 S2 : 345 / 0500 S3 : 325 / 0500 S4 : 317 / 0500 S5 : 310 / 0500			RLA10603			
22	12013051 2211320400038	YOGESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	011 016 020 033 033	020 020 020 020 020	016 015 016 014 047	027 031 036 047 088			100	073	015	088		027 F 031 F 036 F 047 088				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 270 / 0500			RE-10600,10601,10602			
23	12013052 2211320400044	SHOHRAT SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	040 038 050 047 047	020 020 020 020 020	016 015 015 015 062	056 053 065 062 090			100	073	017	090		056 053 065 062 090			236 090 326	S1 : 392 / 0500 S2 : 359 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 347 / 0500	326 / 0500		PASSED			
24	12013053 2211320400046	JAI ARORA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	024 025 020 042 042	020 020 020 020 020	016 015 015 016 058	040 040 035 058 087			100	072	015	087		040 F 040 F 035 F 058 087				S1 : RE / 0500 S2 : RE / 0500 S3 : 313 / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10602			
25	12013054 2211320400048	JAYESH UPADHYAY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	017 033 MW 032 032	020 020 020 020 020	017 015 016 017 049	034 048 016 F 049 089			100	074	015	089		034 F 048 016 F 049 089				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA10602			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 4

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.					SEMESTER DETAILS		SGPA		
26	12013320 211270400113	CHHATER PAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	024 056 006 015	020 020 020 020	010 010 010 008	034 066 016 F 023 F	100					034 F 066 016 F 023 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310		
27	12013321 221270400001	ANKIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 054 055 043	020 020 020 020	012 011 010 008	044 065 065 051	100					044 065 065 051 080			S1 : RE / 0500 S2 : 279 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	305 / 0500		PASSED		
28	12013322 221270400002	SONU KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	059 072 051 045	020 020 020 020	020 018 018 017	079 090 069 062	100					079 090 069 062 098			S1 : 390 / 0500 S2 : 396 / 0500 S3 : 378 / 0500 S4 : 358 / 0500 S5 : 364 / 0500	398 / 0500 2284 / 3000		FIRST DIVISION		
29	12013323 221270400003	SURAJ GIRI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	049 072 042 054	020 020 020 020	016 016 015 018	065 088 057 072	100					065 088 057 072 090			S1 : 311 / 0500 S2 : 346 / 0500 S3 : 312 / 0500 S4 : 303 / 0500 S5 : RE / 0500	372 / 0500		PASSED		
30	12013324 221270400004	PUSHPRAJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 065 054 054	020 020 020 020	012 012 012 008	049 077 066 062	100					049 077 066 062 080			S1 : RE / 0500 S2 : 250 / 0500 S3 : RE / 0500 S4 : 311 / 0500 S5 : 287 / 0500	334 / 0500		PASSED		
31	12013325 221270400005	JYOTI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 064 053 055	020 020 020 020	018 013 015 012	064 077 068 067	100					064 077 068 067 092			S1 : 309 / 0500 S2 : 349 / 0500 S3 : 300 / 0500 S4 : RE / 0500 S5 : 357 / 0500	368 / 0500		PASSED		
32	12013326 221270400009	Manjeet Kumar	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	061 072 052 042	020 020 020 020	020 018 019 014	081 090 071 056	100					081 090 071 056 098			S1 : 350 / 0500 S2 : 357 / 0500 S3 : 376 / 0500 S4 : 366 / 0500 S5 : 352 / 0500	396 / 0500 2197 / 3000		FIRST DIVISION		
33	12013327 221270400010	SHIVAM CHAUHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 011 008	010 010 011 008	100					010 F 010 F 011 F 008 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310		
34	12013328 221270400011	MOHIT KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 066 034 032	020 020 020 020	012 012 013 008	044 078 047 040	100					044 078 047 040 080			S1 : 265 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	289 / 0500		PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

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Page No : 5

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								TH1	TH2	TH3				INT.	OBT.	PR					PR1	INT.	TOT.	SEMESTER DETAILS		SGPA	
35	12013329 221270400012	BIJENDER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	021 032 012 027		020 020 020 020	012 012 012 008	033 044 024 035				05	033 F 044 024 F 040 G 082			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602 GRACE GIVEN - 05				
36	12013330 221270400014	RAVI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	018 044 008 UMC		020 020 020 020	012 012 012 014	030 056 020 014				100	030 F 056 020 F 014 F 080			120 080	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			UMC			
37	12013331 221270400015	TAPESH MANDAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	066 071 068 059		020 020 020 020	020 019 019 018	086 090 087 077				100	086 090 087 077 098			340 098 438	S1 : 336 / 0500 S2 : 340 / 0500 S3 : 405 / 0500 S4 : 344 / 0500 S5 : 410 / 0500	438 / 0500 2273 / 3000		FIRST DIVISION			
38	12013332 221270400016	KESHAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	000 056 042 032		020 020 020 020	012 012 013 008	012 068 055 040				100	012 F 068 055 040 078				S1 : 278 / 0500 S2 : 256 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 241 / 0500			RE-10600			
39	12013333 221270400017	ANKIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 058 032 051		020 020 020 020	012 012 012 010	049 070 044 061				100	049 070 044 061 078			224 078 302	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500	302 / 0500		PASSED			
40	12013334 221270400018	Rahul Verma	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	062 071 058 056		020 020 020 020	018 012 017 015	080 083 075 071				100	080 083 075 071 090			309 090 399	S1 : 304 / 0500 S2 : 338 / 0500 S3 : 350 / 0500 S4 : RE / 0500 S5 : 347 / 0500	399 / 0500		PASSED			
41	12013335 221270400019	MANISH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW		020 020 020 020	010 010 011 008	010 010 011 008				100	010 F 010 F 011 F 008 F 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310			
42	12013336 221270400021	Sonishpoudel	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	057 071 057 053		020 020 020 020	018 017 017 018	075 088 074 071				100	075 088 074 071 093			308 093 401	S1 : RE / 0500 S2 : 342 / 0500 S3 : 372 / 0500 S4 : 335 / 0500 S5 : 333 / 0500	401 / 0500		PASSED			
43	12013337 221270400022	ABHAY CHAUHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	026 061 016 032		020 020 020 020	012 012 011 012	038 073 027 044				100	038 F 073 027 F 044 079				S1 : RE / 0500 S2 : 241 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 6

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3				PR1	INT.	TOT.					SEMESTER DETAILS		SGPA			
44	12013338 221270400023	SOHAIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 062 047 046	020 020 020 020	014 012 015 012	060 074 062 058	100	070	014	084		060 074 062 058 084		254 084 338	S1 : RE / 0500 S2 : 277 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 330 / 0500	338 / 0500		PASSED			
45	12013339 221270400026	RINKU		MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 046 048 051	020 020 020 020	014 012 013 012	046 058 061 063	100	070	014	084		046 058 061 063 084		228 084 312	S1 : 274 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	312 / 0500		PASSED		
46	12013340 221270400027	AMAN			MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 069 025 039	020 020 020 020	020 018 018 018	052 087 043 057	100	078	020	098		052 087 043 F 057 098			S1 : 280 / 0500 S2 : 260 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 327 / 0500			RE-10602	
47	12013341 221270400028	HITESH				MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	000 040 012 006	020 020 020 020	012 012 010 012	012 052 022 018	100	066	012	078		012 F 052 022 F 018 F 078			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602,10603
48	12013342 221270400031	RAHUL					MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 011 012	010 010 011 012	100	MW	010	010		010 F 010 F 011 F 012 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500		
49	12013343 221270400033	BIR SINGH	MAIN					10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 072 049 054	020 020 020 020	012 013 013 012	058 085 062 066	100	070	012	082		058 085 062 066 082		271 082 353	S1 : 290 / 0500 S2 : 349 / 0500 S3 : 320 / 0500 S4 : 288 / 0500 S5 : 339 / 0500	353 / 0500 1939 / 3000	
50	12013344 221270400034	SUMIT KUMAR		MAIN				10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	004 053 012 035	020 020 020 020	012 012 012 013	016 065 024 048	100	068	012	080		016 F 065 024 F 048 080			S1 : RE / 0500 S2 : 251 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		
51	12013345 221270400035	ARPIT KUMAR			MAIN			10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 068 050 050	020 020 020 020	020 015 017 017	060 083 067 067	100	075	020	095		060 083 067 067 095		277 095 372	S1 : 298 / 0500 S2 : 307 / 0500 S3 : 345 / 0500 S4 : RE / 0500 S5 : RE / 0500	372 / 0500	
52	12013346 221270400038	UJJAWAL				MAIN		10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	010 053 034 034	020 020 020 020	020 017 017 018	030 070 051 052	100	076	020	096		030 F 070 051 052 096			S1 : RE / 0500 S2 : 275 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 7

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.			SGPA								
53	12013347 221270400040	ISHANK MANDIA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	010 052 043 035	020 020 020 020	014 011 015 015	024 063 058 050 084	100	070	014	084		024 F 063 058 050 084				S1 : 343 / 0500 S2 : 331 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600		
54	12013348 221270400042	SACHIN KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	016 ABS ABS MW	020 020 020 020	010 010 011 012	026 010 011 012 010 F	100	MW	010	010		026 F 010 F 011 F 012 F 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RLA 10603,BCA-310		
55	12013349 221270400043	RAJAT SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	059 065 048 052	020 020 020 020	017 011 014 018	076 076 062 070	100	076	017	093		076 076 062 070 093			284 093 377	S1 : 330 / 0500 S2 : 359 / 0500 S3 : 370 / 0500 S4 : 351 / 0500 S5 : 373 / 0500	377 / 0500 2160 / 3000			FIRST DIVISION		
56	12013350 221270400044	JATIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 052 012 043	020 020 020 020	013 012 013 012	045 064 025 055 083	100	070	013	083		045 064 025 F 055 083				S1 : 269 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10602		
57	12013351 221270400045	VIVEK KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	000 013 004 020	020 020 020 020	012 012 011 008	012 025 015 028	100	067	012	079		012 F 025 F 015 F 028 F 079				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600,10601,10602,10603		
58	12013352 221270400047	PUNEET	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	006 062 040 043	020 020 020 020	012 012 012 008	018 074 052 051	100	066	012	078		018 F 074 052 051 078				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600		
59	12013353 221270400048	MUKESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	002 045 005 012	020 020 020 020	014 011 013 010	016 056 018 022	100	068	014	082		016 F 056 018 F 022 F 082				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600,10602,10603		
60	12013354 221270400049	DEEPANSHU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	000 034 ABS 009	020 020 020 020	012 012 012 010	012 046 012 019	100	066	012	078		012 F 046 012 F 019 F 078				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600,10602,10603		
61	12013355 221270400052	SHAILENDER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	042 065 040 057	020 020 020 020	018 018 018 016	060 083 058 073	100	070	018	088		060 083 058 073 088			274 088 362	S1 : 312 / 0500 S2 : 325 / 0500 S3 : 345 / 0500 S4 : RE / 0500 S5 : 366 / 0500	362 / 0500			PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 8

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	PR			PR1	INT.	TOT.		SGPA				
62	12013356 221270400053	AMAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 011 010	010 010 011 010		100	MW	010	010		010 F 010 F 011 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310			
63	12013357 221270400054	VIPIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 012	010 010 010 012		100	MW	010	010		010 F 010 F 010 F 012 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500			RLA 10603,BCA-310			
64	12013358 221270400055	DIGAMBER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	019 050 010 032	020 020 020 020	012 012 013 012	031 062 023 044		100	066	012	078		031 F 062 023 F 044 078			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602			
65	12013359 221270400056	SUNIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 010	010 010 010 010		100	MW	010	010		010 F 010 F 010 F 010 F 010 F			S1 : 289 / 0500 S2 : 261 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310			
66	12013360 221270400057	PRINCE KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 011 012	010 010 011 012		100	MW	010	010		010 F 010 F 011 F 012 F 010 F			S1 : 348 / 0500 S2 : RE / 0500 S3 : 320 / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310			
67	12013361 221270400058	MUNNA KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	018 015 015 016	018 015 015 016		100	078	020	098		018 F 015 F 015 F 016 F 098			S1 : 304 / 0500 S2 : 353 / 0500 S3 : RE / 0500 S4 : 305 / 0500 S5 : RE / 0500			RLA 10603			
68	12013362 221270400059	JAYANT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	061 MW 054 056	020 020 020 020	018 017 014 016	079 017 068 072		100	076	018	094		079 017 F 068 072 094			S1 : 371 / 0500 S2 : 431 / 0500 S3 : 406 / 0500 S4 : 372 / 0500 S5 : 362 / 0500			RLA 10601			
69	12013363 221270400061	AMAN KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	052 068 060 056	020 020 020 020	020 017 018 018	072 085 078 074		100	075	020	095		072 085 078 074 095			309 095 404	S1 : 303 / 0500 S2 : 368 / 0500 S3 : 385 / 0500 S4 : 344 / 0500 S5 : 354 / 0500	404 / 0500 2158 / 3000		FIRST DIVISION		
70	12013364 221270400062	SAKSHI KUMARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	049 058 052 058	020 020 020 020	012 014 011 014	061 072 063 072		100	068	012	080		061 072 063 072 080			268 080 348	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 296 / 0500	348 / 0500		PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 9

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER			
								TH1	TH2	TH3				INT.	OBT.	PR			PR1	INT.	TOT.		PR1	INT.	TOT.				S1	S2	S3
								INT.	OBT.	OBT.				PR	PR1	INT.			TOT.	PR1	INT.		TOT.	S1	S2				S3	S4	S5
71	12013365 221270400063	CHAITALI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	047 064 049 059	020 020 020 020	020 018 019 019	067 082 068 078		100	075	020	095		067 082 068 078 095			295 095 390	S1 : 317 / 0500 S2 : 354 / 0500 S3 : 345 / 0500 S4 : 315 / 0500 S5 : 359 / 0500	390 / 0500 2080 / 3000			FIRST DIVISION					
72	12013366 221270400065	AKSHAY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 011 012	010 010 011 012		100	MW	010	010		010 F 010 F 011 F 012 F 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500			RLA 10603,BCA-310						
73	12013367 221270400069	GUNJAN DEEVA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	025 032 024 022	020 020 020 020	020 018 019 019	045 050 043 041		100	075	020	095		045 F 050 043 F 041 F 095				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602,10603						
74	12013368 221270400071	ANKIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	009 049 036 032	020 020 020 020	012 012 011 010	021 061 047 042		100	066	012	078		021 F 061 047 042 078				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600						
75	12013369 221270400072	PAWAN JANGRA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 064 040 005	020 020 020 020	014 014 016 016	046 078 056 021		100	068	014	082		046 078 056 021 F 082				S1 : 284 / 0500 S2 : 273 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10603						
76	12013370 221270400075	SAHIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	057 064 053 054	020 020 020 020	017 012 012 010	074 076 065 064		100	074	017	091		074 076 065 064 091			279 091 370	S1 : 323 / 0500 S2 : 335 / 0500 S3 : 319 / 0500 S4 : 321 / 0500 S5 : 326 / 0500	370 / 0500 1994 / 3000			FIRST DIVISION					
77	12013371 221270400076	INDERJEET	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	045 064 052 051	020 020 020 020	017 012 014 012	062 076 066 063		100	072	017	089		062 076 066 063 089			267 089 356	S1 : 338 / 0500 S2 : 352 / 0500 S3 : 338 / 0500 S4 : RE / 0500 S5 : 331 / 0500	356 / 0500			PASSED					
78	12013372 221270400077	VISHAMBAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 012	010 010 010 012		100	MW	010	010		010 F 010 F 010 F 012 F 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310						
79	12013373 221270400078	KARAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 011 012	010 010 011 012		100	MW	010	010		010 F 010 F 011 F 012 F 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310						



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 10

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	PR			PR1	INT.	TOT.							
								INT.	OBT.	OBT.																		
80	12013374 221270400080	MAYANK BATRA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 052 041 046	020 020 020 020	012 012 010 010	044 064 051 056		100	068	012	080		044 064 051 056 080			215 080 295	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	295 / 0500			PASSED		
81	12013375 221270400081	MOHIT KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	042 014 049 048	020 020 020 020	012 012 010 012	054 026 F 059 060 080		100	068	012	080		054 026 F 059 060 080				S1 : 280 / 0500 S2 : 239 / 0500 S3 : 294 / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10601			
82	12013376 221270400082	RANJAN SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 065 047 054	020 020 020 020	016 016 015 016	062 081 062 070		100	072	016	088		062 081 062 070 088			275 088 363	S1 : RE / 0500 S2 : 340 / 0500 S3 : 327 / 0500 S4 : 311 / 0500 S5 : 334 / 0500	363 / 0500			PASSED		
83	12013377 221270400083	PRAVEEN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	039 055 049 033	020 020 020 020	016 016 015 012	055 071 064 045		100	072	016	088		055 071 064 045 088			235 088 323	S1 : 297 / 0500 S2 : 295 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 311 / 0500	323 / 0500			PASSED		
84	12013378 221270400084	RAHUL KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 046 041 038	020 020 020 020	012 012 010 010	044 058 051 048		100	070	012	082		044 058 051 048 082			201 082 283	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	283 / 0500			PASSED		
85	12013379 221270400085	SAHIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	061 056 062 052	020 020 020 020	020 016 017 016	081 072 079 068		100	078	020	098		081 072 079 068 098			300 098 398	S1 : 333 / 0500 S2 : 263 / 0500 S3 : 371 / 0500 S4 : 342 / 0500 S5 : 316 / 0500	398 / 0500 2023 / 3000			FIRST DIVISION		
86	12013380 221270400087	Amit Kumar Sah	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	042 067 046 049	020 020 020 020	012 012 011 010	054 079 057 059		100	070	012	082		054 079 057 059 082			249 082 331	S1 : 276 / 0500 S2 : 315 / 0500 S3 : 339 / 0500 S4 : 330 / 0500 S5 : 322 / 0500	331 / 0500 1913 / 3000			FIRST DIVISION		
87	12013381 221270400088	SACHIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	048 071 057 055	020 020 020 020	018 018 017 016	066 089 074 071		100	075	018	093		066 089 074 071 093			300 093 393	S1 : 313 / 0500 S2 : 306 / 0500 S3 : 373 / 0500 S4 : 400 / 0500 S5 : 377 / 0500	393 / 0500 2162 / 3000			FIRST DIVISION		
88	12013382 221270400089	DEEPANSHU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 069 049 048	020 020 020 020	013 012 010 010	045 081 059 058		100	072	013	085		045 081 059 058 085			243 085 328	S1 : RE / 0500 S2 : 277 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	328 / 0500			PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 11

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / G-MAX		RESULT / REMARKS D.M.C. NUMBER					
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	GL	GP	CP	S1		S2	S3	S4	S5	SGPA
89	12013383 221270400093	SIDHARTH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	042 072 047 056	020 020 020 020	012 016 011 015	054 088 058 071			100	073	012	085		054 088 058 071 085			271 085 356	S1 : RE / 0500 S2 : 321 / 0500 S3 : 321 / 0500 S4 : 300 / 0500 S5 : 312 / 0500	356 / 0500		PASSED								
90	12013384 221270400094	KAMAL YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	055 072 058 057	020 020 020 020	014 012 013 015	069 084 071 072			100	072	014	086		069 084 071 072 086			296 086 382	S1 : 293 / 0500 S2 : 356 / 0500 S3 : 334 / 0500 S4 : 320 / 0500 S5 : 365 / 0500	382 / 0500 2050 / 3000		FIRST DIVISION								
91	12013385 221270400095	SHIVAY SEHGAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 071 047 051	020 020 020 020	012 016 014 016	044 087 061 067			100	072	012	084		044 087 061 067 084			259 084 343	S1 : RE / 0500 S2 : 285 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 288 / 0500	343 / 0500		PASSED								
92	12013386 221270400096	AJAY SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	011 022 ABS 007	020 020 020 020	012 012 011 015	023 034 011 022			100	068	012	080		023 F 034 F 011 F 022 F 080				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603								
93	12013387 221270400098	PARVEEN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	ABS 058 038 039	020 020 020 020	010 010 011 012	010 068 049 051			100	MW	010	010		010 F 068 049 051 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310								
94	12013388 221270400099	DEV KUMAR GANGAWAT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	050 071 052 050	020 020 020 020	014 012 012 012	064 083 064 062 084			100	070	014	084		064 083 064 062 084			273 084 357	S1 : 345 / 0500 S2 : 298 / 0500 S3 : 345 / 0500 S4 : 328 / 0500 S5 : 301 / 0500	357 / 0500 1974 / 3000		FIRST DIVISION								
95	12013389 221270400100	SANDEEP	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	024 066 050 050	020 020 020 020	012 011 014 013	036 077 064 063 080			100	068	012	080		036 F 077 064 063 080				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600								
96	12013029 221270400101	SANSKAR PANDEY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	055 069 055 055	020 020 020 020	014 014 013 017	069 083 068 072			100	070	014	084		069 083 068 072 084			292 084 376	S1 : RE / 0500 S2 : 276 / 0500 S3 : 305 / 0500 S4 : 315 / 0500 S5 : 337 / 0500	376 / 0500		PASSED								
97	12013390 221270400103	HARSH VERMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	025 062 016 049	020 020 020 020	012 012 010 010	037 074 026 059			100	067	012	079		037 F 074 026 F 059 079				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602								



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 12

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.					SEMESTER DETAILS		SGPA		
98	12013391 221270400104	JATIN KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	016 064 005 037	020 020 020 020	012 012 011 010	028 076 016 047		100	067	012	079		028 F 076 016 F 047 079		S1 : RE / 0500 S2 : 257 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602		
99	12013392 221270400105	KAPIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	051 071 054 055	020 020 020 020	020 014 017 016	071 085 071 071		100	076	020	096		071 085 071 071 096		298 096 394	S1 : 326 / 0500 S2 : 368 / 0500 S3 : 380 / 0500 S4 : 352 / 0500 S5 : 355 / 0500	394 / 0500 2175 / 3000		FIRST DIVISION	
100	12013393 221270400106	SALONI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	033 065 037 056	020 020 020 020	018 017 017 017	051 082 054 073		100	070	018	088		051 082 054 073 088		260 088 348	S1 : 290 / 0500 S2 : 292 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 309 / 0500	348 / 0500		PASSED	
101	12013394 221270400108	MOHIT SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 048 006 032	020 020 020 020	020 017 015 016	055 065 021 048		100	074	020	094		055 065 021 F 048 094		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10602		
102	12013395 221270400112	KUMKUM KUMARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	049 066 065 060	020 020 020 020	020 018 017 017	069 084 082 077		100	076	020	096		069 084 082 077 096		312 096 408	S1 : 312 / 0500 S2 : 303 / 0500 S3 : 343 / 0500 S4 : RE / 0500 S5 : 375 / 0500	408 / 0500		PASSED	
103	12013396 221270400113	MAYANK VATS	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	049 072 065 057	020 020 020 020	012 012 010 016	061 084 075 073		100	070	012	082		061 084 075 073 082		293 082 375	S1 : RE / 0500 S2 : 283 / 0500 S3 : 280 / 0500 S4 : 265 / 0500 S5 : 304 / 0500	375 / 0500		PASSED	
104	12013397 221270400114	JOGINDER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 061 044 051	020 020 020 020	012 012 011 012	047 073 055 063		100	066	012	078		047 073 055 063 078		238 078 316	S1 : 353 / 0500 S2 : 280 / 0500 S3 : 267 / 0500 S4 : RE / 0500 S5 : RE / 0500	316 / 0500		PASSED	
105	12013398 221270400115	AAKASH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 068 051 054	020 020 020 020	014 012 013 012	049 080 064 066		100	068	014	082		049 080 064 066 082		259 082 341	S1 : 313 / 0500 S2 : 297 / 0500 S3 : 291 / 0500 S4 : RE / 0500 S5 : 291 / 0500	341 / 0500		PASSED	
106	12013399 221270400116	TUSHAR SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 014	010 010 010 014		100	MW	010	010		010 F 010 F 010 F 014 F 010 F		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310		

Abbreviations : F- Re-Appear, G- Grace Given, A-Appeared Subject, C-Carry Forward Subject, MW- Marks Wanting

Prepared By

Checked By : 1.
2.

Result Declared On : 19/07/2025

Supdt. Exams.

Dy. Controller of Examinations

Controller of Examinations



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 13

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.					SEMESTER DETAILS		SGPA		
107	12013400 221270400118	YOGESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 047 032 037	020 020 020 020	012 012 011 010	044 059 043 047	100	068	012	080		044 059 043 047 080		193 080 273	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	273 / 0500		PASSED		
108	12013401 221270400119	DINESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 010	010 010 010 010	100	MW	010	010		010 F 010 F 010 F 010 F 010 F			S1 : RE / 0500 S2 : 271 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310		
109	12013402 221270400120	DEEPAK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	000 046 004 038	020 020 020 020	012 012 011 010	012 058 015 048	100	067	012	079		012 F 058 015 F 048 079			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602		
110	12013403 221270400122	MANJEET KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 012	010 010 010 012	100	MW	010	010		010 F 010 F 010 F 012 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310		
111	12013404 221270400123	SHANU KUMARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	057 070 066 061	020 020 020 020	020 019 018 018	077 089 084 079	100	076	020	096		077 089 084 079 096		329 096 425	S1 : 380 / 0500 S2 : 401 / 0500 S3 : 413 / 0500 S4 : 387 / 0500 S5 : 410 / 0500	425 / 0500 2416 / 3000		FIRST DIVISION		
112	12013405 221270400124	RAHUL SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 011 010	010 010 011 010	100	MW	010	010		010 F 010 F 011 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310		
113	12013406 221270400125	ROHIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 010	010 010 010 010	100	MW	010	010		010 F 010 F 010 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310		
114	12013407 221270400126	ABHISHEK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 068 035 045	020 020 020 020	017 012 015 014	049 080 050 059	100	074	017	091		049 080 050 059 091		238 091 329	S1 : RE / 0500 S2 : 278 / 0500 S3 : RE / 0500 S4 : 305 / 0500 S5 : 304 / 0500	329 / 0500		PASSED		
115	12013408 221270400127	ROHIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 010	010 010 010 010	100	MW	010	010		010 F 010 F 010 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 14

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	PR			PR1	INT.	TOT.		GL	GP	CP	SGPA		
116	12013409 221270400128	RAJA KUMAR RAY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	043 069 059 055	020 020 020 020	012 012 011 010	055 081 070 065		100	066	012	078		055 081 070 065 078			271 078 349	S1 : 318 / 0500 S2 : 280 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	349 / 0500				PASSED	
117	12013410 221270400129	CHANDAN KUMAR SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	065 072 070 056	020 020 020 020	020 016 016 018	085 088 086 074		100	078	020	098		085 088 086 074 098			333 098 431	S1 : 337 / 0500 S2 : 270 / 0500 S3 : 362 / 0500 S4 : 324 / 0500 S5 : 347 / 0500	431 / 0500 2071 / 3000				FIRST DIVISION	
118	12013411 221270400130	AKASH KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	002 052 050 053	020 020 020 020	013 012 010 010	015 064 060 063		100	068	013	081		015 F 064 060 063 081				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600		
119	12013412 221270400131	YOGINDER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 011 010	010 010 011 010		100	MW	010	010		010 F 010 F 011 F 010 F 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RLA 10603,BCA-310		
120	12013413 221270400133	GAURAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	065 058 059 057	020 020 020 020	012 012 010 010	077 070 069 067		100	067	012	079		077 070 069 067 079			283 079 362	S1 : 358 / 0500 S2 : 323 / 0500 S3 : 339 / 0500 S4 : 284 / 0500 S5 : 305 / 0500	362 / 0500 1971 / 3000				FIRST DIVISION	
121	12013414 221270400134	VINAY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 064 048 044	020 020 020 020	012 012 011 010	049 076 059 054		100	072	012	084		049 076 059 054 084			238 084 322	S1 : RE / 0500 S2 : RE / 0500 S3 : 292 / 0500 S4 : RE / 0500 S5 : RE / 0500	322 / 0500				PASSED	
122	12013415 221270400135	SUSHIL KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	033 071 033 049	020 020 020 020	013 012 010 010	046 083 043 059		100	068	013	081		046 083 043 059 081			231 081 312	S1 : RE / 0500 S2 : 294 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 281 / 0500	312 / 0500				PASSED	
123	12013416 221270400136	SAMEER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	054 056 047 058	020 020 020 020	012 012 011 010	066 068 058 068		100	070	012	082		066 068 058 068 082			260 082 342	S1 : RE / 0500 S2 : 321 / 0500 S3 : 349 / 0500 S4 : 308 / 0500 S5 : 342 / 0500	342 / 0500				PASSED	
124	12013417 221270400137	KRISH YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 072 066 058	020 020 020 020	012 012 010 010	052 084 076 068		100	070	012	082		052 084 076 068 082			280 082 362	S1 : 305 / 0500 S2 : 313 / 0500 S3 : 331 / 0500 S4 : 289 / 0500 S5 : 346 / 0500	362 / 0500 1946 / 3000				FIRST DIVISION	



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 15

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
									TH1	TH2				TH3	INT.	OBT.			OBT.	PR	PR1	INT.	TOT.	PRMK	SEMESTER DETAILS			SGPA
																									TOTAL	S1 : RE		
125	12013418 221270400140	VIKAS CHAUHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 062 043 048	020 020 020 020	014 012 011 010	046 074 054 058		100	069	014	083		046 074 054 058 083			232 083 315	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 242 / 0500	315 / 0500			PASSED		
126	12013419 221270400141	TEJASVI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 065 045 036	020 020 020 020	017 015 016 014	049 080 061 050		100	075	017	092		049 080 061 050 092			240 092 332	S1 : 285 / 0500 S2 : 316 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 292 / 0500	332 / 0500			PASSED		
127	12013420 221270400142	MEHAK KANSAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 061 049 052	020 020 020 020	020 019 019 018	052 080 068 070		100	076	020	096		052 080 068 070 096			270 096 366	S1 : 294 / 0500 S2 : 297 / 0500 S3 : 339 / 0500 S4 : 307 / 0500 S5 : 327 / 0500	366 / 0500 1930 / 3000			FIRST DIVISION		
128	12013421 221270400143	TUSHAR DUTTA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	039 072 056 043	020 020 020 020	014 012 010 016	053 084 066 059		100	072	014	086		053 084 066 059 086			262 086 348	S1 : 289 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 273 / 0500	348 / 0500			PASSED		
129	12013422 221270400144	ADITYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 070 050 042	020 020 020 020	012 016 011 016	062 086 061 058		100	069	012	081		062 086 061 058 081			267 081 348	S1 : 289 / 0500 S2 : 292 / 0500 S3 : RE / 0500 S4 : 245 / 0500 S5 : 303 / 0500	348 / 0500			PASSED		
130	12013423 221270400145	PRITAM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 000 004 041	020 020 020 020	014 012 010 010	046 012 014 051		100	068	014	082		046 012 F 014 F 051 082				S1 : 254 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE- 10601,10602		
131	12013424 221270400146	ABHISHEK CHOUDHARY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 051 049 050	020 020 020 020	018 012 015 012	062 063 064 062		100	074	018	092		062 063 064 062 092			251 092 343	S1 : 325 / 0500 S2 : 321 / 0500 S3 : 347 / 0500 S4 : 292 / 0500 S5 : 327 / 0500	343 / 0500 1955 / 3000			FIRST DIVISION		
132	12013425 221270400147	MUKESH YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 048 044 042	020 020 020 020	020 019 018 019	052 067 062 061		100	076	020	096		052 067 062 061 096			242 096 338	S1 : 294 / 0500 S2 : 281 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	338 / 0500			PASSED		
133	12013426 221270400149	AYUSH MALIK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 058 047 044	020 020 020 020	012 012 012 010	056 070 059 054		100	070	012	082		056 070 059 054 082			239 082 321	S1 : RE / 0500 S2 : 266 / 0500 S3 : RE / 0500 S4 : 280 / 0500 S5 : 290 / 0500	321 / 0500			PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 27 - Dronacharya Govt. College

Page No : 16

S. No.	Roll. No. College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK	PREVIOUS SEMESTER DETAILS	G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
									INT.	OBT.				PR1	INT.	TOT.				PRMK		SGPA		
																				TOTAL				
134	12013427 221270400150	AYUSH KAMBOJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 070 049 053	020 020 020 020	016 016 015 018	066 086 064 071	100	074	016	090		066 086 064 071 090		287 090 377	S1 : 275 / 0500 S2 : 282 / 0500 S3 : 323 / 0500 S4 : RE / 0500 S5 : 312 / 0500	377 / 0500		PASSED	
135	12013428 221270400151	SHWETA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	048 070 058 053	020 020 020 020	020 018 017 018	068 088 075 071	100	076	020	096		068 088 075 071 096		302 096 398	S1 : 344 / 0500 S2 : 340 / 0500 S3 : 357 / 0500 S4 : RE / 0500 S5 : 368 / 0500	398 / 0500		PASSED	
136	12013429 221270400152	Aman Goyal	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 063 053 050	020 020 020 020	020 010 018 019	052 073 071 069	100	076	020	096		052 073 071 069 096		265 096 361	S1 : 299 / 0500 S2 : 288 / 0500 S3 : RE / 0500 S4 : 306 / 0500 S5 : 331 / 0500	361 / 0500		PASSED	
137	12013430 221270400153	JATIN SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	010 010 010 012	010 010 010 012	100	MW	010	010		010 F 010 F 010 F 012 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310	
138	12013431 221270400154	TINA NEGI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 069 063 059	020 020 020 020	020 018 018 016	060 087 081 075	100	075	020	095		060 087 081 075 095		303 095 398	S1 : 337 / 0500 S2 : 282 / 0500 S3 : 333 / 0500 S4 : RE / 0500 S5 : 335 / 0500	398 / 0500		PASSED	
139	12013432 221270400155	RAJU KUMAR SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	000 018 005 034	020 020 020 020	012 013 012 012	012 031 017 046	100	068	012	080		012 F 031 F 017 F 046 080			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602	
140	12013433 221270400156	MANJUL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 071 055 054	020 020 020 020	016 013 014 014	066 084 069 068	100	070	016	086		066 084 069 068 086		287 086 373	S1 : 316 / 0500 S2 : 339 / 0500 S3 : 339 / 0500 S4 : RE / 0500 S5 : 291 / 0500	373 / 0500		PASSED	



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 39 - Global Institute of Technology & Management

Page No : 17

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.											
								INT.	OBT.	OBT.																	
141	12013440 221390400001	DHRUV SACHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	016 015 016 015	016 015 016 015		100	MW	015	015		016 F 015 F 016 F 015 F 015 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
142	12013441 221390400005	ABHISHEK RAWAT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	011 010 011 010	011 010 011 010		100	MW	010	010		011 F 010 F 011 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
143	12013442 221390400006	ADIMALUPU RUPA SHARON	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	034 056 043 038	020 020 020 020	019 018 018 017	053 074 061 055		100	072	019	091		053 074 061 055 091		243 091 334	S1 : 292 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 332 / 0500	334 / 0500		PASSED			
144	12013443 221390400007	ADITYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	023 050 043 045	020 020 020 020	018 017 018 019	041 067 061 064		100	067	019	086		041 F 067 061 064 086			S1 : RE / 0500 S2 : RE / 0500 S3 : 322 / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600			
145	12013444 221390400011	ANJALI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	034 041 056 048	020 020 020 020	019 018 018 017	053 059 074 065		100	075	019	094		053 059 074 065 094		251 094 345	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	345 / 0500		PASSED			
146	12013445 221390400014	ARYAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	011 010 011 010	011 010 011 010		100	MW	010	010		011 F 010 F 011 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
147	12013056 221390400015	AYUSH AWASTHI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	038 046 032 043	020 020 020 020	017 018 018 019	055 064 050 062		100	073	019	092		055 064 050 062 092		231 092 323	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 306 / 0500	323 / 0500		PASSED			
148	12013457 221390400016	AYUSH KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	051 049 039 044	020 020 020 020	018 019 019 018	069 068 058 062		100	074	018	092		069 068 058 062 092		257 092 349	S1 : RE / 0500 S2 : 329 / 0500 S3 : 347 / 0500 S4 : RE / 0500 S5 : 339 / 0500	349 / 0500		PASSED			
149	12013446 221390400017	BHAWANA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 041 050 051	020 020 020 020	019 018 019 018	059 059 069 069		100	076	018	094		059 059 069 069 094		256 094 350	S1 : 373 / 0500 S2 : 317 / 0500 S3 : 336 / 0500 S4 : 312 / 0500 S5 : 337 / 0500	350 / 0500 2025 / 3000		FIRST DIVISION			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 39 - Global Institute of Technology & Management

Page No : 18

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
									INT.	OBT.				PR1	INT.	TOT.					SEMESTER DETAILS		SGPA		
150	12013439 221390400018	DEEPAK KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	043 040 046 042	020 020 020 020	017 018 018 018	060 058 064 060		100	078	019	097		060 058 064 060 097		242 097 339	S1 : 284 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 295 / 0500	339 / 0500		PASSED	
151	12013460 221390400020	DEVENDER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	011 010 011 010	011 010 011 010		100	MW	010	010		011 F 010 F 011 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310	
152	12013447 221390400021	DHEERAJ KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 033 032 034	020 020 020 020	017 018 017 018	049 051 049 052		100	072	018	090		049 051 049 052 090		201 090 291	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	291 / 0500		PASSED	
153	12013448 221390400022	DHIRAJ KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 042 042 048	020 020 020 020	019 019 019 017	059 061 061 065		100	073	018	091		059 061 061 065 091		246 091 337	S1 : RE / 0500 S2 : 308 / 0500 S3 : 347 / 0500 S4 : 304 / 0500 S5 : 345 / 0500	337 / 0500		PASSED	
154	12013496 221390400023	DIWANK SAINI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	008 046 058 045	020 020 020 020	017 019 019 018	025 065 077 063		100	073	018	091		025 F 065 077 063 091			S1 : 337 / 0500 S2 : 290 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 347 / 0500			RE- 10600	
155	12013449 221390400024	GAJENDER KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 046 059 048	020 020 020 020	020 019 019 019	066 065 078 067		100	078	020	098		066 065 078 067 098		276 098 374	S1 : 328 / 0500 S2 : 359 / 0500 S3 : 365 / 0500 S4 : RE / 0500 S5 : 360 / 0500	374 / 0500		PASSED	
156	12013450 221390400025	GARIMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	039 047 051 054	020 020 020 020	019 019 019 018	058 066 070 072		100	074	018	092		058 066 070 072 092		266 092 358	S1 : 329 / 0500 S2 : 353 / 0500 S3 : 354 / 0500 S4 : 330 / 0500 S5 : 360 / 0500	358 / 0500 2084 / 3000		FIRST DIVISION	
157	12013451 221390400027	GOURAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	042 045 054 046	020 020 020 020	019 020 018 020	061 065 072 066		100	078	019	097		061 065 072 066 097		264 097 361	S1 : 392 / 0500 S2 : 397 / 0500 S3 : 396 / 0500 S4 : RE / 0500 S5 : 368 / 0500	361 / 0500		PASSED	
158	12013452 221390400029	HARSHIT YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	025 041 027 044	020 020 020 020	018 017 016 019	043 058 043 063		100	067	017	084	05	043 F 058 048 G 063 084			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600 GRACE GIVEN - 05	



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 39 - Global Institute of Technology & Management

Page No : 19

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
									TH1	TH2				TH3	INT.	OBT.			OBT.	PR	PR1	INT.	TOT.	PRMK	SEMESTER DETAILS			SGPA
159	12013453 221390400030	HEMANT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 046 038 050	020 020 020 020	019 017 018 017	055 063 056 067					100	070	016	086		055 063 056 067 086			241 086 327	S1 : 326 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 315 / 0500	327 / 0500	PASSED	
160	12013454 221390400031	JAIVINDER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	020 032 032 047	020 020 020 020	017 018 017 018	037 050 049 065					100	071	018	089		037 F 050 049 065 089				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE-10600	
161	12013455 221390400032	JASBIR SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	039 040 038 047	020 020 020 020	016 017 016 017	055 057 054 064					100	067	017	084		055 057 054 064 084			230 084 314	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	314 / 0500	PASSED	
162	12013456 221390400034	KARTIK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 041 032 045	020 020 020 020	018 017 016 017	050 058 048 062					100	068	017	085		050 058 048 062 085			218 085 303	S1 : 313 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	303 / 0500	PASSED	
163	12013436 221390400035	KUNAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	009 033 023 036	020 020 020 020	016 017 017 018	025 050 040 054					100	067	018	085		025 F 050 040 F 054 085				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE-10600,10602	
164	12013458 221390400036	KUSHAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 038 035 037	020 020 020 020	017 018 017 016	049 056 052 053					100	070	017	087		049 056 052 053 087			210 087 297	S1 : RE / 0500 S2 : RE / 0500 S3 : 307 / 0500 S4 : RE / 0500 S5 : RE / 0500	297 / 0500	PASSED	
165	12013459 221390400037	MANAS RIKHARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 055 035 055	020 020 020 020	016 019 018 017	056 074 053 072					100	069	017	086		056 074 053 072 086			255 086 341	S1 : 319 / 0500 S2 : 321 / 0500 S3 : 351 / 0500 S4 : 310 / 0500 S5 : 316 / 0500	341 / 0500 1958 / 3000	FIRST DIVISION	
166	12013497 221390400038	MAYANK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	026 036 MW 047	020 020 020 020	017 018 017 018	043 054 017 F 065					100	070	019	089		043 F 054 017 F 065 089				S1 : 324 / 0500 S2 : 305 / 0500 S3 : 343 / 0500 S4 : RE / 0500 S5 : 327 / 0500		RLA 10602	
167	12013498 221390400039	MAYANK SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 038 042 046	020 020 020 020	018 017 018 019	050 055 060 065					100	069	016	085		050 055 060 065 085			230 085 315	S1 : 289 / 0500 S2 : 284 / 0500 S3 : 330 / 0500 S4 : RE / 0500 S5 : 319 / 0500	315 / 0500	PASSED	



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 39 - Global Institute of Technology & Management

Page No : 20

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.												
								INT.	OBT.	OBT.																		
168	12013461 221390400040	MOHIT SINGH CHAUHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	045 057 032 048	020 020 020 020	017 017 019 018	062 074 051 066		100	068	018	086		062 074 051 066 086			253 086 339	S1 : 392 / 0500 S2 : 332 / 0500 S3 : 373 / 0500 S4 : RE / 0500 S5 : 302 / 0500	339 / 0500			PASSED		
169	12013462 221390400041	NARENDRA KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	046 060 054 056	020 020 020 020	018 019 019 018	064 079 073 074		100	070	017	087		064 079 073 074 087			290 087 377	S1 : 330 / 0500 S2 : 355 / 0500 S3 : 373 / 0500 S4 : 311 / 0500 S5 : 374 / 0500	377 / 0500 2120 / 3000			FIRST DIVISION		
170	12013463 221390400042	NIKHIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 034 043 043	020 020 020 020	019 018 019 017	051 052 062 060		100	069	016	085		051 052 062 060 085			225 085 310	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 292 / 0500	310 / 0500			PASSED		
171	12013464 221390400043	NIKHIL YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	ABS 028 037 044	020 020 020 020	018 019 016 017	018 047 053 061		100	068	018	086	04	018 F 051 G 053 061 086				S1 : 307 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10600 GRACE GIVEN - 04		
172	12013479 221390400044	PANKAJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	UMC 038 019 032	020 020 020 020	019 018 018 017	019 056 037 049		100	068	019	087		019 F 056 037 F 049 087			161 087	S1 : RE / 0500 S2 : 296 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				UMC		
173	12013465 221390400045	PAYAL SAINI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	051 042 045 038	020 020 020 020	017 019 016 018	068 061 061 056		100	069	019	088		068 061 061 056 088			246 088 334	S1 : 340 / 0500 S2 : 367 / 0500 S3 : 375 / 0500 S4 : 355 / 0500 S5 : 334 / 0500	334 / 0500 2105 / 3000			FIRST DIVISION		
174	12013481 221390400047	PRATIK KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	017 039 015 019	020 020 020 020	019 018 019 018	036 057 034 037		100	068	018	086		036 F 057 034 F 037 F 086				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 281 / 0500				RE-10600,10602,10603		
175	12013478 221390400048	PREM SAGAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	023 033 026 043	020 020 020 020	017 019 018 018	040 052 044 061		100	070	019	089		040 F 052 044 F 061 089				S1 : 336 / 0500 S2 : RE / 0500 S3 : 340 / 0500 S4 : RE / 0500 S5 : 320 / 0500				RE-10600,10602		
176	12013435 221390400049	PRINCE	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	049 055 MW 048	020 020 020 020	018 019 017 018	067 074 017 066		100	069	019	088		067 074 017 F 066 088				S1 : 328 / 0500 S2 : 346 / 0500 S3 : 339 / 0500 S4 : 320 / 0500 S5 : 364 / 0500				RLA10602		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 39 - Global Institute of Technology & Management

Page No : 21

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.										
								INT.	OBT.	OBT.																
177	12013467 221390400050	PRIYANSHU KR GUPTA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 042 027 041	020 020 020 020	017 016 017 016	049 058 044 057		100	072	018	090	05	049 058 049 G 057 090		208 090 303	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 293 / 0500	303 / 0500		PASSED GRACE GIVEN - 05		
178	12013468 221390400054	RAJAT SHANDILYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	058 046 056 060	020 020 020 020	020 018 018 019	078 064 074 079		100	074	019	093		078 064 074 079 093		295 093 388	S1 : 372 / 0500 S2 : 391 / 0500 S3 : 388 / 0500 S4 : RE / 0500 S5 : 396 / 0500	388 / 0500		PASSED		
179	12013469 221390400058	RITU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 048 039 040	020 020 020 020	018 019 018 019	062 067 057 059		100	069	019	088		062 067 057 059 088		245 088 333	S1 : RE / 0500 S2 : 303 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 324 / 0500	333 / 0500		PASSED		
180	12013499 221390400059	ROHIT CHAURASIYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	UMC 048 033 040	020 020 020 020	018 017 016 017	018 065 049 057		100	MW	017	017		018 F 065 049 057 017 F		189 017	S1 : 315 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			UMC		
181	12013470 221390400060	ROHIT KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	041 032 054 044	020 020 020 020	016 020 018 018	057 052 072 062		100	068	018	086		057 052 072 062 086		243 086 329	S1 : 318 / 0500 S2 : 318 / 0500 S3 : RE / 0500 S4 : 302 / 0500 S5 : 337 / 0500	329 / 0500		PASSED		
182	12013480 221390400062	Rupesh Kumar Sharma	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	019 043 020 047	020 020 020 020	018 016 018 019	037 059 038 066		100	070	017	087		037 F 059 038 F 066 087		 	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 294 / 0500			RE- 10600,10602		
183	12013471 221390400063	SANDEEP	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 032 034 040	020 020 020 020	017 018 018 019	049 050 052 059		100	067	019	086		049 050 052 059 086		210 086 296	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 289 / 0500	296 / 0500		PASSED		
184	12013437 221390400064	SANDESH ADHIKARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	062 056 057 055	020 020 020 020	018 019 018 019	080 075 075 074		100	078	019	097		080 075 075 074 097		304 097 401	S1 : 385 / 0500 S2 : 373 / 0500 S3 : 391 / 0500 S4 : RE / 0500 S5 : 403 / 0500	401 / 0500		PASSED		
185	12013472 221390400067	SHIVAM ANAND	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 038 040 046	020 020 020 020	018 017 017 016	055 055 057 062		100	067	016	083		055 055 057 062 083		229 083 312	S1 : 352 / 0500 S2 : RE / 0500 S3 : 339 / 0500 S4 : RE / 0500 S5 : 341 / 0500	312 / 0500		PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 39 - Global Institute of Technology & Management

Page No : 22

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3				INT.	OBT.	PR			PR1	INT.	TOT.		S1	S2	S3	S4		S5
								INT.	OBT.	OBT.				PR	PR1	INT.			TOT.	S1	S2		S3	S4	S5			
186	12013474 221390400069	SONIYA SAINI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	016 028 011 019	020 020 020 020	018 019 018 019	034 047 029 038	100	069 019 088	04	034 F 051 G 029 F 038 F 088				S1 : 300 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602,10603 GRACE GIVEN - 04						
187	12013475 221390400070	SOURABH SHUKLA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	026 042 033 052	020 020 020 020	019 018 019 018	045 060 052 070	100	070 018 088		045 F 060 052 070 088				S1 : 319 / 0500 S2 : 312 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 328 / 0500			RE- 10600						
188	12013476 221390400071	SOURAV ROY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	046 053 063 050	020 020 020 020	020 019 016 019	066 072 079 069	100	073 019 092		066 072 079 069 092	286 092 378	S1 : 357 / 0500 S2 : 353 / 0500 S3 : 381 / 0500 S4 : 308 / 0500 S5 : 368 / 0500	378 / 0500 2145 / 3000		FIRST DIVISION								
189	12013477 221390400073	SUNNY SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	039 049 049 044	020 020 020 020	018 017 017 019	057 066 066 063	100	070 018 088		057 066 066 063 088	252 088 340	S1 : RE / 0500 S2 : 304 / 0500 S3 : 336 / 0500 S4 : RE / 0500 S5 : RE / 0500	340 / 0500		PASSED								
190	12013057 221390400076	TUSHAR YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	063 056 058 054	020 020 020 020	018 019 016 017	081 075 074 071	100	070 017 087		081 075 074 071 087	301 087 388	S1 : 315 / 0500 S2 : 335 / 0500 S3 : 378 / 0500 S4 : 342 / 0500 S5 : 366 / 0500	388 / 0500 2124 / 3000		FIRST DIVISION								
191	12013482 221390400077	VANSH GAUR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	047 046 042 048	020 020 020 020	017 018 017 018	064 064 059 066	100	070 018 088		064 064 059 066 088	253 088 341	S1 : 316 / 0500 S2 : 340 / 0500 S3 : 381 / 0500 S4 : 339 / 0500 S5 : 339 / 0500	341 / 0500 2056 / 3000		FIRST DIVISION								
192	12013483 221390400078	VISHAL KUMAR BHARTI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	044 044 048 050	020 020 020 020	019 019 019 017	063 063 067 067	100	068 018 086		063 063 067 067 086	260 086 346	S1 : 361 / 0500 S2 : 354 / 0500 S3 : 368 / 0500 S4 : 357 / 0500 S5 : 340 / 0500	346 / 0500 2126 / 3000		FIRST DIVISION								
193	12013484 221390400079	VISHAL MORYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 042 036 035	020 020 020 020	018 017 016 019	050 059 052 054	100	072 017 089		050 059 052 054 089	215 089 304	S1 : 362 / 0500 S2 : 334 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 275 / 0500	304 / 0500		PASSED								
194	12013486 221390400080	YASH ROHILLA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	010 022 012 021	020 020 020 020	017 018 017 018	027 040 029 039	100	070 018 088		027 F 040 F 029 F 039 F 088				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 288 / 0500			RE- 10600,10601,10602,10603						



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

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Page No : 23

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	OBT.	TOT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3					PR1	INT.	TOT.					SEMESTER DETAILS		SGPA		
195	12013487 221390400081	YATIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	039 052 045 036	020 020 020 020	016 017 016 017	055 069 061 053		100	070	017	087		055 069 061 053 087		238 087 325	S1 : 304 / 0500 S2 : 310 / 0500 S3 : 346 / 0500 S4 : 314 / 0500 S5 : 334 / 0500	325 / 0500 1933 / 3000			FIRST DIVISION	
196	12013488 221390400082	MANOJ KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	019 024 049 034	020 020 020 020	018 017 016 017	037 041 065 051		100	069	017	086		037 F 041 F 065 051 086			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601		
197	12013489 221390400084	KARTIK KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS MW ABS	020 020 020 020	011 010 011 010	011 010 011 010		100	MW	010	010		011 F 010 F 011 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA10602,BCA-310		
198	12013490 221390400085	ZIAA UL HAQ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS MW ABS	020 020 020 020	011 010 011 010	011 010 011 010		100	MW	010	010		011 F 010 F 011 F 010 F 010 F			S1 : 317 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA10602,BCA-310		
199	12013491 221390400086	BHAGAT SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	053 054 057 046	020 020 020 020	019 018 018 017	072 072 075 063		100	070	019	089		072 072 075 063 089		282 089 371	S1 : RE / 0500 S2 : RE / 0500 S3 : 321 / 0500 S4 : 303 / 0500 S5 : 350 / 0500	371 / 0500		PASSED		
200	12013492 221390400087	JUHI SHOKEEN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 055 051 061	020 020 020 020	020 019 019 019	055 074 070 080		100	078	020	098		055 074 070 080 098		279 098 377	S1 : 271 / 0500 S2 : 370 / 0500 S3 : 401 / 0500 S4 : 368 / 0500 S5 : 378 / 0500	377 / 0500 2165 / 3000			FIRST DIVISION	
201	12013494 221390400088	SAHIL SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	015 032 040 036	020 020 020 020	017 017 016 018	032 049 056 054		100	067	018	085		032 F 049 056 054 085			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600		
202	12013438 221390400089	DEEPAK KATARIYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	052 055 056 050	020 020 020 020	019 018 019 020	071 073 075 070		100	075	018	093		071 073 075 070 093		289 093 382	S1 : 314 / 0500 S2 : 314 / 0500 S3 : 367 / 0500 S4 : 297 / 0500 S5 : 349 / 0500	382 / 0500 2023 / 3000			FIRST DIVISION	
203	12013495 221390400090	SURAJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	009 066 053 060	020 020 020 020	017 018 016 019	026 084 069 079		100	067	017	084		026 F 084 069 079 084			S1 : RE / 0500 S2 : 325 / 0500 S3 : 374 / 0500 S4 : 351 / 0500 S5 : 364 / 0500			RE-10600		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 39 - Global Institute of Technology & Management

Page No : 24

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER			
								TH1	TH2	TH3					INT.	OBT.	OBT.					PR1	INT.				TOT.	SEMESTER DETAILS	
																												S1 : RE	S2 : ABST
204	12013434 221390400091	GHANSHYAM YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	011 010 011 010	011 010 011 010			100	MW	010	010		011 F 010 F 011 F 010 F 010 F		S1 : RE / 0500 S2 : ABST / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500			RLA BCA-310					
205	12013473 221390400093	SHUBHAM PANDEY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	057 057 054 048	020 020 020 020	017 018 017 018	074 075 071 066			100	071	018	089		074 075 071 066 089		286 089 375	S1 : 354 / 0500 S2 : 359 / 0500 S3 : 422 / 0500 S4 : 344 / 0500 S5 : 391 / 0500	375 / 0500 2245 / 3000		FIRST DIVISION				
206	12013485 221390400094	VISHESH VISHWAKARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	010 001 007 017	020 020 020 020	019 017 018 017	029 018 025 034			100	068	016	084		029 F 018 F 025 F 034 F 084			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603				
207	12013466 221390400097	PIYUSH PATEL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	011 010 011 010	011 010 011 010			100	MW	010	010		011 F 010 F 011 F 010 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310				
208	12013493 221390400100	JYOTI SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 032 039 040	020 020 020 020	019 018 019 018	051 050 058 058			100	069	018	087		051 050 058 058 087		217 087 304	S1 : 284 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	304 / 0500		PASSED				



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 25

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.			GL	GP	CP		SGPA				
209	12013207 211260400115	DIKSHA SAINI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	020 066 046 038	020 020 020 020	016 016 015 016	036 082 061 054		100	066	012	078		036 F 082 061 054 078				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600		
210	12013208 221260400157	Annu	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	066 070 067 059	020 020 020 020	018 018 018 018	084 088 085 077		100	074	018	092		084 088 085 077 092			334 092 426	S1 : 350 / 0500 S2 : 358 / 0500 S3 : RE / 0500 S4 : 394 / 0500 S5 : 344 / 0500	426 / 0500			PASSED	
211	12013209 221260400158	NEHA MEERWAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	033 055 055 047	020 020 020 020	015 014 014 016	048 069 069 063		100	072	010	082		048 069 069 063 082			249 082 331	S1 : 318 / 0500 S2 : 345 / 0500 S3 : 323 / 0500 S4 : 357 / 0500 S5 : 300 / 0500	331 / 0500 1974 / 3000			FIRST DIVISION	
212	12013210 221260400159	SANJANA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	042 055 050 043	020 020 020 020	012 012 012 012	054 067 062 055		100	069	012	081		054 067 062 055 081			238 081 319	S1 : 322 / 0500 S2 : 341 / 0500 S3 : 313 / 0500 S4 : 346 / 0500 S5 : 307 / 0500	319 / 0500 1948 / 3000			FIRST DIVISION	
213	12013211 221260400160	Khushbu	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	038 054 044 040	020 020 020 020	018 018 018 018	056 072 062 058		100	070	018	088		056 072 062 058 088			248 088 336	S1 : RE / 0500 S2 : 296 / 0500 S3 : RE / 0500 S4 : 292 / 0500 S5 : 285 / 0500	336 / 0500			PASSED	
214	12013212 221260400161	Chahat	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 062 056 056	020 020 020 020	014 014 014 015	060 076 070 071		100	069	011	080		060 076 070 071 080			277 080 357	S1 : 315 / 0500 S2 : 335 / 0500 S3 : 324 / 0500 S4 : 313 / 0500 S5 : 331 / 0500	357 / 0500 1975 / 3000			FIRST DIVISION	
215	12013213 221260400162	SADHANA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 038 040 035	020 020 020 020	012 012 012 013	044 050 052 048		100	069	011	080		044 050 052 048 080			194 080 274	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	274 / 0500			PASSED	
216	12013214 221260400163	Reema	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 053 055 050	020 020 020 020	018 018 018 018	054 071 073 068		100	069	018	087		054 071 073 068 087			266 087 353	S1 : 309 / 0500 S2 : 293 / 0500 S3 : 307 / 0500 S4 : 302 / 0500 S5 : 330 / 0500	353 / 0500 1894 / 3000			FIRST DIVISION	
217	12013215 221260400166	Shiwani	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 061 043 048	020 020 020 020	013 013 013 014	050 074 056 062		100	065	012	077		050 074 056 062 077			242 077 319	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 287 / 0500	319 / 0500			PASSED	



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

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Page No : 26

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								TH1	TH2	TH3				INT.	OBT.	OBT.			PR1	INT.	TOT.																
218	12013216 221260400167	Deepika	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	054 064 060 058	020 020 020 020	014 014 014 015	068 078 074 073		100	065	014	079		068 078 074 073 079			293 079 372	S1 : RE / 0500 S2 : 330 / 0500 S3 : 329 / 0500 S4 : 329 / 0500 S5 : 331 / 0500	372 / 0500			PASSED											
219	12013217 221260400168	Monika	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	049 065 050 043	020 020 020 020	015 015 015 014	064 080 065 057		100	063	015	078		064 080 065 057 078			266 078 344	S1 : 367 / 0500 S2 : 329 / 0500 S3 : 327 / 0500 S4 : 345 / 0500 S5 : 322 / 0500	344 / 0500 2034 / 3000			FIRST DIVISION											
220	12013218 221260400169	YOGITA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	041 064 048 055	020 020 020 020	015 015 015 016	056 079 063 071		100	072	015	087		056 079 063 071 087			269 087 356	S1 : RE / 0500 S2 : 304 / 0500 S3 : RE / 0500 S4 : 284 / 0500 S5 : 281 / 0500	356 / 0500			PASSED											
221	12013219 221260400170	Yashika Raj	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 063 054 054	020 020 020 020	013 012 012 014	045 075 066 068		100	062	012	074		045 075 066 068 074			254 074 328	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 267 / 0500	328 / 0500			PASSED											
222	12013220 221260400171	Himanshi Sagar	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	046 064 064 054	020 020 020 020	016 016 016 016	062 080 080 070		100	068	016	084		062 080 080 070 084			292 084 376	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 277 / 0500	376 / 0500			PASSED											
223	12013221 221260400173	Sakshi Singh	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	056 066 063 056	020 020 020 020	015 015 015 015	071 081 078 071		100	069	014	083		071 081 078 071 083			301 083 384	S1 : 341 / 0500 S2 : 379 / 0500 S3 : 360 / 0500 S4 : RE / 0500 S5 : 332 / 0500	384 / 0500			PASSED											
224	12013222 221260400174	Gauri Shaniya	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	055 072 051 057	020 020 020 020	019 019 019 019	074 091 070 076		100	074	019	093		074 091 070 076 093			311 093 404	S1 : 384 / 0500 S2 : 392 / 0500 S3 : 376 / 0500 S4 : 369 / 0500 S5 : 378 / 0500	404 / 0500 2303 / 3000			FIRST DIVISION											
225	12013223 221260400175	Akriti Kumari	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	053 065 066 055	020 020 020 020	018 018 018 018	071 083 084 073		100	072	018	090		071 083 084 073 090			311 090 401	S1 : RE / 0500 S2 : 344 / 0500 S3 : 334 / 0500 S4 : 351 / 0500 S5 : 351 / 0500	401 / 0500			PASSED											
226	12013224 221260400176	Antim	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	047 069 053 056	020 020 020 020	014 014 014 014	061 083 067 070		100	068	014	082		061 083 067 070 082			281 082 363	S1 : RE / 0500 S2 : 320 / 0500 S3 : 314 / 0500 S4 : 320 / 0500 S5 : 308 / 0500	363 / 0500			PASSED											



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 27

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.			S1 : S2 : S3 : S4 : S5 :	/ 0500 / 0500 / 0500 / 0500 / 0500							
227	12013225 221260400177	SAKSHI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	046 070 060 057	020 020 020 020	019 019 019 019	065 089 079 076	100	074	019	093		065 089 079 076 093			309 093 402	S1 : 387 / 0500 S2 : 402 / 0500 S3 : 366 / 0500 S4 : 355 / 0500 S5 : 357 / 0500	402 / 0500 2269 / 3000			FIRST DIVISION		
228	12013226 221260400178	Srishti	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	055 069 061 055	020 020 020 020	019 019 019 019	074 088 080 074	100	073	019	092		074 088 080 074 092			316 092 408	S1 : 404 / 0500 S2 : 409 / 0500 S3 : 367 / 0500 S4 : 370 / 0500 S5 : 354 / 0500	408 / 0500 2312 / 3000			FIRST DIVISION		
229	12013227 221260400179	Nidhi	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	057 065 066 059	020 020 020 020	018 018 018 018	075 083 084 077	100	072	018	090		075 083 084 077 090			319 090 409	S1 : 331 / 0500 S2 : 366 / 0500 S3 : 330 / 0500 S4 : 288 / 0500 S5 : 353 / 0500	409 / 0500 2077 / 3000			FIRST DIVISION		
230	12013228 221260400180	Neeru Jhankra	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	060 069 067 061	020 020 020 020	019 019 019 019	079 088 086 080	100	069	019	088		079 088 086 080 088			333 088 421	S1 : 333 / 0500 S2 : 342 / 0500 S3 : 388 / 0500 S4 : 406 / 0500 S5 : 388 / 0500	421 / 0500 2278 / 3000			FIRST DIVISION		
231	12013229 221260400181	Simran	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	065 070 068 058	020 020 020 020	019 019 019 019	084 089 087 077	100	070	019	089		084 089 087 077 089			337 089 426	S1 : 371 / 0500 S2 : 382 / 0500 S3 : 380 / 0500 S4 : 414 / 0500 S5 : 383 / 0500	426 / 0500 2356 / 3000			FIRST DIVISION		
232	12013230 221260400182	Swastika Dikshit	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	058 063 063 058	020 020 020 020	017 017 017 017	075 080 080 075	100	074	015	089		075 080 080 075 089			310 089 399	S1 : 364 / 0500 S2 : 372 / 0500 S3 : 370 / 0500 S4 : 315 / 0500 S5 : 369 / 0500	399 / 0500 2189 / 3000			FIRST DIVISION		
233	12013231 221260400183	Varsha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	068 072 067 059	020 020 020 020	019 019 019 019	087 091 086 078	100	074	019	093		087 091 086 078 093			342 093 435	S1 : 394 / 0500 S2 : 414 / 0500 S3 : 402 / 0500 S4 : 405 / 0500 S5 : 402 / 0500	435 / 0500 2452 / 3000			FIRST DIVISION		
234	12013232 221260400184	SHALU YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	069 070 059 059	020 020 020 020	018 018 018 018	087 088 077 077	100	073	018	091		087 088 077 077 091			329 091 420	S1 : 367 / 0500 S2 : 373 / 0500 S3 : 371 / 0500 S4 : 355 / 0500 S5 : 373 / 0500	420 / 0500 2259 / 3000			FIRST DIVISION		
235	12013233 221260400185	Pooja	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	040 043 037 045	020 020 020 020	012 012 012 012	052 055 049 057	100	068	011	079		052 055 049 057 079			213 079 292	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	292 / 0500			PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 28

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	SGPA			
236	12013234 221260400186	Dev Jyoti	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	035 044 046 047	020 020 020 020	012 012 012 012	047 056 058 059	100	065	011	076		047 056 058 059 076			220 076 296	S1 : 299 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	296 / 0500			PASSED		
237	12013235 221260400187	Sneha Raghav	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	057 054 056 057	020 020 020 020	018 018 018 017	075 072 074 074	100	072	018	090		075 072 074 074 090			295 090 385	S1 : 309 / 0500 S2 : 335 / 0500 S3 : 308 / 0500 S4 : 323 / 0500 S5 : 299 / 0500	385 / 0500 1959 / 3000			FIRST DIVISION		
238	12013236 221260400188	Sanjana Kumari	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	058 062 062 057	020 020 020 020	019 019 019 019	077 081 081 076	100	072	019	091		077 081 081 076 091			315 091 406	S1 : 353 / 0500 S2 : 368 / 0500 S3 : 362 / 0500 S4 : 374 / 0500 S5 : 379 / 0500	406 / 0500 2242 / 3000			FIRST DIVISION		
239	12013237 221260400189	Kajal	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	046 051 061 058	020 020 020 020	017 017 017 017	063 068 078 075	100	068	017	085		063 068 078 075 085			284 085 369	S1 : 342 / 0500 S2 : 323 / 0500 S3 : RE / 0500 S4 : 315 / 0500 S5 : 344 / 0500	369 / 0500			PASSED		
240	12013238 221260400190	NAMRATA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 056 039 053	020 020 020 020	017 017 017 017	049 073 056 070	100	068	017	085		049 073 056 070 085			248 085 333	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 289 / 0500	333 / 0500			PASSED		
241	12013239 221260400191	Sonali	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	040 046 057 056	020 020 020 020	018 018 018 018	058 064 075 074	100	069	017	086		058 064 075 074 086			271 086 357	S1 : 353 / 0500 S2 : 366 / 0500 S3 : 357 / 0500 S4 : 349 / 0500 S5 : 334 / 0500	357 / 0500 2116 / 3000			FIRST DIVISION		
242	12013240 221260400192	Neha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	041 051 053 055	020 020 020 020	014 015 014 014	055 066 067 069	100	066	012	078		055 066 067 069 078			257 078 335	S1 : 340 / 0500 S2 : 315 / 0500 S3 : 306 / 0500 S4 : 282 / 0500 S5 : RE / 0500	335 / 0500			PASSED		
243	12013241 221260400193	Tanvi	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	041 054 047 059	020 020 020 020	018 018 018 018	059 072 065 077	100	062	018	080		059 072 065 077 080			273 080 353	S1 : 356 / 0500 S2 : 293 / 0500 S3 : 311 / 0500 S4 : RE / 0500 S5 : 324 / 0500	353 / 0500			PASSED		
244	12013242 221260400194	Sushma	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	039 066 047 049	020 020 020 020	019 019 019 019	058 085 066 068	100	069	019	088		058 085 066 068 088			277 088 365	S1 : 379 / 0500 S2 : 335 / 0500 S3 : 328 / 0500 S4 : 369 / 0500 S5 : 342 / 0500	365 / 0500 2118 / 3000			FIRST DIVISION		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 29

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	PR					PR1	INT.	TOT.			
245	12013243 221260400195	AMRITA KUMARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	043 072 059 056	020 020 020 020	019 019 019 018	062 091 078 074	100	069	019	088		062 091 078 074 088		305 088 393	S1 : 363 / 0500 S2 : 374 / 0500 S3 : 331 / 0500 S4 : 378 / 0500 S5 : RE / 0500	393 / 0500		PASSED			
246	12013244 221260400196	KAJAL RAGHAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 056 058 059	020 020 020 020	019 019 019 019	059 075 077 078	100	070	019	089		059 075 077 078 089		289 089 378	S1 : RE / 0500 S2 : 323 / 0500 S3 : 302 / 0500 S4 : 313 / 0500 S5 : RE / 0500	378 / 0500		PASSED			
247	12013245 221260400197	Shivani	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	038 057 043 043	020 020 020 020	011 012 012 011	049 069 055 054	100	067	011	078		049 069 055 054 078		227 078 305	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	305 / 0500		PASSED			
248	12013246 221260400198	Rukhshar	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	016 033 003 027	020 020 020 020	013 013 013 014	029 046 016 041	100	066	013	079	05	029 F 046 016 F 046 G 079			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602 GRACE GIVEN - 05			
249	12013247 221260400199	Sakshi	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	053 050 053 046	020 020 020 020	013 013 013 013	066 063 066 059	100	068	013	081		066 063 066 059 081		254 081 335	S1 : 358 / 0500 S2 : 407 / 0500 S3 : 318 / 0500 S4 : 343 / 0500 S5 : RE / 0500	335 / 0500		PASSED			
250	12013248 221260400200	Tamanna	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	059 064 056 058	020 020 020 020	015 015 015 015	074 079 071 073	100	069	013	082		074 079 071 073 082		297 082 379	S1 : RE / 0500 S2 : 340 / 0500 S3 : 331 / 0500 S4 : 394 / 0500 S5 : 335 / 0500	379 / 0500		PASSED			
251	12013249 221260400201	Priyanka	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	054 072 065 057	020 020 020 020	019 019 019 019	073 091 084 076	100	074	019	093		073 091 084 076 093		324 093 417	S1 : 353 / 0500 S2 : 395 / 0500 S3 : 346 / 0500 S4 : 380 / 0500 S5 : 373 / 0500	417 / 0500 2264 / 3000		FIRST DIVISION			
252	12013250 221260400202	Usha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	039 064 053 055	020 020 020 020	014 014 014 014	053 078 067 069	100	065	013	078		053 078 067 069 078		267 078 345	S1 : 329 / 0500 S2 : 310 / 0500 S3 : 316 / 0500 S4 : RE / 0500 S5 : 323 / 0500	345 / 0500		PASSED			
253	12013251 221260400203	Varsha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 056 043 049	020 020 020 020	018 018 018 018	055 074 061 067	100	065	018	083		055 074 061 067 083		257 083 340	S1 : RE / 0500 S2 : 307 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 319 / 0500	340 / 0500		PASSED			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 30

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3				INT.	OBT.	OBT.			PR1	INT.	TOT.		GL	GP	CP	SGPA		
254	12013252 221260400204	Komal Yadav	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	040 049 032 040	020 020 020 020	018 018 018 018	058 067 050 058	100	070 018 088				058 067 050 058 088				233 088 321	S1 : 321 / 0500 S2 : 292 / 0500 S3 : RE / 0500 S4 : 299 / 0500 S5 : RE / 0500	321 / 0500			PASSED		
255	12013253 221260400205	Urvashi	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	055 063 060 053	020 020 020 020	019 019 019 019	074 082 079 072	100	075 019 094				074 082 079 072 094				307 094 401	S1 : 360 / 0500 S2 : 383 / 0500 S3 : 367 / 0500 S4 : 344 / 0500 S5 : 360 / 0500	401 / 0500 2215 / 3000			FIRST DIVISION		
256	12013254 221260400206	Manu	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 047 038 043	020 020 020 020	017 017 017 017	049 064 055 060	100	070 017 087				049 064 055 060 087				228 087 315	S1 : 334 / 0500 S2 : 345 / 0500 S3 : 311 / 0500 S4 : 296 / 0500 S5 : RE / 0500	315 / 0500			PASSED		
257	12013255 221260400207	Sangeeta	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	070 067 069 062	020 020 020 020	018 017 017 018	088 084 086 080	100	069 017 086				088 084 086 080 086				338 086 424	S1 : 328 / 0500 S2 : 327 / 0500 S3 : 339 / 0500 S4 : 343 / 0500 S5 : 397 / 0500	424 / 0500 2158 / 3000			FIRST DIVISION		
258	12013256 221260400208	Apshana Khatoon	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	052 064 062 057	020 020 020 020	016 016 016 016	068 080 078 073	100	068 016 084				068 080 078 073 084				299 084 383	S1 : 349 / 0500 S2 : 388 / 0500 S3 : 335 / 0500 S4 : 364 / 0500 S5 : 349 / 0500	383 / 0500 2168 / 3000			FIRST DIVISION		
259	12013257 221260400209	Bratik Kumari	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 019 020 032	020 020 020 020	011 012 012 011	043 031 032 043	100	064 011 075				043 031 F 032 F 043 075					S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE- 10601,10602		
260	12013258 221260400210	Riya	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	047 042 046 053	020 020 020 020	013 013 013 013	060 055 059 066	100	064 011 075				060 055 059 066 075				240 075 315	S1 : 321 / 0500 S2 : 325 / 0500 S3 : 305 / 0500 S4 : 353 / 0500 S5 : RE / 0500	315 / 0500			PASSED		
261	12013259 221260400211	Sunita	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	050 072 064 066	020 020 020 020	016 016 016 016	066 088 080 082	100	065 014 079				066 088 080 082 079				316 079 395	S1 : 354 / 0500 S2 : 342 / 0500 S3 : 347 / 0500 S4 : 360 / 0500 S5 : 348 / 0500	395 / 0500 2146 / 3000			FIRST DIVISION		
262	12013260 221260400212	Mehak	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	042 052 046 045	020 020 020 020	015 015 015 015	057 067 061 060	100	069 014 083				057 067 061 060 083				245 083 328	S1 : RE / 0500 S2 : 313 / 0500 S3 : 307 / 0500 S4 : 307 / 0500 S5 : 290 / 0500	328 / 0500			PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 31

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	SGPA				
263	12013261 221260400213	Vinita	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	053 071 068 057	020 020 020 020	019 018 018 019	072 089 086 076		100	069	018	087		072 089 086 076 087			323 087 410	S1 : 345 / 0500 S2 : 386 / 0500 S3 : 392 / 0500 S4 : 373 / 0500 S5 : 409 / 0500	410 / 0500 2315 / 3000			FIRST DIVISION		
264	12013262 221260400214	Tannu	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	042 054 044 037	020 020 020 020	017 017 017 017	059 071 061 054		100	072	019	091		059 071 061 054 091			245 091 336	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	336 / 0500			PASSED		
265	12013263 221260400216	Neha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	048 044 059 038	020 020 020 020	019 019 019 019	067 063 078 057		100	067	019	086		067 063 078 057 086			265 086 351	S1 : 339 / 0500 S2 : 313 / 0500 S3 : 313 / 0500 S4 : RE / 0500 S5 : 338 / 0500	351 / 0500			PASSED		
266	12013264 221260400217	Tripti	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 050 044 046	020 020 020 020	015 015 015 015	047 065 059 061		100	067	014	081		047 065 059 061 081			232 081 313	S1 : RE / 0500 S2 : RE / 0500 S3 : 319 / 0500 S4 : 284 / 0500 S5 : 296 / 0500	313 / 0500			PASSED		
267	12013265 221260400218	Poonam	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	054 066 066 057	020 020 020 020	017 017 017 017	071 083 083 074		100	068	015	083		071 083 083 074 083			311 083 394	S1 : 325 / 0500 S2 : 365 / 0500 S3 : 381 / 0500 S4 : 380 / 0500 S5 : 388 / 0500	394 / 0500 2233 / 3000			FIRST DIVISION		
268	12013266 221260400219	KHUSHI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	018 020 034 035	020 020 020 020	013 013 013 013	031 033 047 048		100	070	013	083		031 F 033 F 047 048 083				S1 : 296 / 0500 S2 : 314 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601			
269	12013267 221260400220	ALPANA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	036 045 025 054	020 020 020 020	016 016 016 016	052 061 041 F 070		100	064	016	080		052 061 041 F 070 080				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : 252 / 0500 S5 : 255 / 0500			RE- 10602			
270	12013268 221260400222	Neha Solanki	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	047 060 057 044	020 020 020 020	012 012 012 012	059 072 069 056		100	071	011	082		059 072 069 056 082			256 082 338	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 302 / 0500	338 / 0500			PASSED		
271	12013269 221260400223	Jharna Thapa	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	044 069 058 057	020 020 020 020	019 019 019 019	063 088 077 076		100	074	019	093		063 088 077 076 093			304 093 397	S1 : 353 / 0500 S2 : 394 / 0500 S3 : 375 / 0500 S4 : 370 / 0500 S5 : 365 / 0500	397 / 0500 2254 / 3000			FIRST DIVISION		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 32

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER				
									TH1	TH2				TH3	INT.	OBT.					OBT.	PR	PR1	INT.		TOT.	SEMESTER DETAILS		SGPA
272	12013270 221260400224	AARTI SWAMI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	011 012 012 011	011 012 012 011		100	MW	011	011		011 F 012 F 012 F 011 F 011 F		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500			RLA 10603,BCA-310						
273	12013271 221260400225	Arushi Chauhan	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	047 070 046 057	020 020 020 020	015 015 015 015	062 085 061 072		100	065	014	079		062 085 061 072 079		280 079 359	S1 : RE / 0500 S2 : RE / 0500 S3 : 312 / 0500 S4 : 295 / 0500 S5 : 297 / 0500	359 / 0500		PASSED					
274	12013272 221260400226	Vanshika Sharma	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	025 045 032 037	020 020 020 020	015 015 015 015	040 060 047 052		100	065	014	079		040 F 060 047 052 079		S1 : RE / 0500 S2 : 301 / 0500 S3 : RE / 0500 S4 : 248 / 0500 S5 : RE / 0500			RE- 10600						
275	12013273 221260400227	POONAM RAWAT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 045 040 049	020 020 020 020	015 015 015 015	047 060 055 064		100	065	015	080		047 060 055 064 080		226 080 306	S1 : RE / 0500 S2 : 349 / 0500 S3 : 356 / 0500 S4 : 320 / 0500 S5 : RE / 0500	306 / 0500		PASSED					
276	12013274 221260400228	Ritu	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	048 070 052 057	020 020 020 020	019 019 019 019	067 089 071 076		100	074	019	093		067 089 071 076 093		303 093 396	S1 : 338 / 0500 S2 : 372 / 0500 S3 : 372 / 0500 S4 : 381 / 0500 S5 : 398 / 0500	396 / 0500 2257 / 3000		FIRST DIVISION					
277	12013275 221260400229	Srishti	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 046 043 045	020 020 020 020	016 016 016 017	066 062 059 062		100	069	016	085		066 062 059 062 085		249 085 334	S1 : 368 / 0500 S2 : 347 / 0500 S3 : 319 / 0500 S4 : RE / 0500 S5 : 303 / 0500	334 / 0500		PASSED					
278	12013276 221260400230	HARSHA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	002 028 024 032	020 020 020 020	016 016 016 016	018 044 040 048		100	064	016	080	04	018 F 048 G 040 F 048 080		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602 GRACE GIVEN - 04						
279	12013277 221260400231	KHUSHI ATRI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 065 049 056	020 020 020 020	016 016 016 016	060 081 065 072		100	065	016	081		060 081 065 072 081		278 081 359	S1 : 320 / 0500 S2 : 317 / 0500 S3 : 350 / 0500 S4 : RE / 0500 S5 : 299 / 0500	359 / 0500		PASSED					
280	12013278 221260400232	Rashmi Sharma	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	063 067 053 057	020 020 020 020	018 018 018 018	081 085 071 075		100	072	017	089		081 085 071 075 089		312 089 401	S1 : 350 / 0500 S2 : 376 / 0500 S3 : 392 / 0500 S4 : 356 / 0500 S5 : 370 / 0500	401 / 0500 2245 / 3000		FIRST DIVISION					



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 33

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
									TH1	TH2				TH3	INT.	OBT.			OBT.	PR	PR1	INT.	TOT.	PRMK	SEMESTER DETAILS			SGPA
																								TOTAL	S1	S2		S3
281	12013279 221260400233	Aparna Mishra	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	059 067 064 059	020 020 020 020	017 017 017 017	076 084 081 076		100	072	017	089		076 084 081 076 089			317 089 406	S1 : 330 / 0500 S2 : 378 / 0500 S3 : 385 / 0500 S4 : 341 / 0500 S5 : 390 / 0500	406 / 0500 2230 / 3000		FIRST DIVISION			
282	12013280 221260400234	Kavita Yadav	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 058 045 054	020 020 020 020	018 018 018 018	055 076 063 072		100	069	018	087		055 076 063 072 087			266 087 353	S1 : 293 / 0500 S2 : 318 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 316 / 0500	353 / 0500		PASSED			
283	12013281 221260400235	Vaishali Gupta	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 047 048 049	020 020 020 020	018 018 018 018	062 065 066 067		100	072	018	090		062 065 066 067 090			260 090 350	S1 : 279 / 0500 S2 : 329 / 0500 S3 : RE / 0500 S4 : 281 / 0500 S5 : 300 / 0500	350 / 0500		PASSED			
284	12013282 221260400236	Amisha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	039 067 052 049	020 020 020 020	013 013 013 013	052 080 065 062		100	065	013	078		052 080 065 062 078			259 078 337	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 256 / 0500	337 / 0500		PASSED			
285	12013283 221260400237	Neha Rani	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 047 052 047	020 020 020 020	018 018 018 018	050 065 070 065		100	069	018	087		050 065 070 065 087			250 087 337	S1 : RE / 0500 S2 : 323 / 0500 S3 : RE / 0500 S4 : 280 / 0500 S5 : RE / 0500	337 / 0500		PASSED			
286	12013284 221260400238	KUMKUM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	056 058 053 055	020 020 020 020	016 016 016 016	072 074 069 071		100	065	014	079		072 074 069 071 079			286 079 365	S1 : 355 / 0500 S2 : 327 / 0500 S3 : 361 / 0500 S4 : RE / 0500 S5 : 333 / 0500	365 / 0500		PASSED			
287	12013285 221260400239	Tannu Priya	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 055 043 054	020 020 020 020	017 017 017 017	057 072 060 071		100	068	017	085		057 072 060 071 085			260 085 345	S1 : 297 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 310 / 0500	345 / 0500		PASSED			
288	12013286 221260400240	Megha Singh	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	066 072 062 062	020 020 020 020	019 019 019 019	085 091 081 081		100	074	019	093		085 091 081 081 093			338 093 431	S1 : 375 / 0500 S2 : 421 / 0500 S3 : 402 / 0500 S4 : 409 / 0500 S5 : 390 / 0500	431 / 0500 2428 / 3000		FIRST DIVISION			
289	12013287 221260400241	Kumkum Bhardwaj	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	053 062 060 057	020 020 020 020	017 017 017 016	070 079 077 073		100	065	017	082		070 079 077 073 082			299 082 381	S1 : 383 / 0500 S2 : 398 / 0500 S3 : 404 / 0500 S4 : 364 / 0500 S5 : 379 / 0500	381 / 0500 2309 / 3000		FIRST DIVISION			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 34

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / G-MAX		RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.					S1 : S2 : S3 : S4 : S5 :	/ 0500 / 0500 / 0500 / 0500 / 0500	SGPA			
290	12013288 221260400242	Kajal	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	063 072 055 060	020 020 020 020	017 017 017 017	080 089 072 077		100	068	015	083		080 089 072 077 083		318 083 401	S1 : 366 / 0500 S2 : 409 / 0500 S3 : 386 / 0500 S4 : 391 / 0500 S5 : 370 / 0500	401 / 0500 2323 / 3000		FIRST DIVISION		
291	12013289 221260400243	SUPRIYA SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 047 047 052	020 020 020 020	016 016 016 016	066 063 063 068		100	065	016	081		066 063 063 068 081		260 081 341	S1 : 316 / 0500 S2 : 340 / 0500 S3 : 339 / 0500 S4 : 287 / 0500 S5 : 304 / 0500	341 / 0500 1927 / 3000		FIRST DIVISION		
292	12013290 221260400244	Tanuja	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 055 050 043	020 020 020 020	018 018 018 018	068 073 068 061		100	070	018	088		068 073 068 061 088		270 088 358	S1 : 334 / 0500 S2 : 342 / 0500 S3 : 327 / 0500 S4 : 315 / 0500 S5 : 322 / 0500	358 / 0500 1998 / 3000		FIRST DIVISION		
293	12013291 221260400245	Riya Bhardwaj	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 064 060 046	020 020 020 020	019 019 019 019	069 083 079 065		100	072	019	091		069 083 079 065 091		296 091 387	S1 : 324 / 0500 S2 : 390 / 0500 S3 : 383 / 0500 S4 : 352 / 0500 S5 : 368 / 0500	387 / 0500 2204 / 3000		FIRST DIVISION		
294	12013292 221260400246	Sushma	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	048 065 059 057	020 020 020 020	017 017 017 017	065 082 076 074		100	068	015	083		065 082 076 074 083		297 083 380	S1 : 358 / 0500 S2 : 393 / 0500 S3 : 365 / 0500 S4 : 364 / 0500 S5 : 378 / 0500	380 / 0500 2238 / 3000		FIRST DIVISION		
295	12013293 221260400247	Yachika	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 065 056 061	020 020 020 020	013 013 013 013	049 078 069 074		100	066	013	079		049 078 069 074 079		270 079 349	S1 : RE / 0500 S2 : RE / 0500 S3 : 330 / 0500 S4 : RE / 0500 S5 : 298 / 0500	349 / 0500		PASSED		
296	12013294 221260400248	Manisha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 070 054 055	020 020 020 020	017 017 017 017	057 087 071 072		100	069	016	085		057 087 071 072 085		287 085 372	S1 : 337 / 0500 S2 : 308 / 0500 S3 : 350 / 0500 S4 : 328 / 0500 S5 : 338 / 0500	372 / 0500 2033 / 3000		FIRST DIVISION		
297	12013295 221260400249	MAMTA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 039 039 032	020 020 020 020	015 015 015 015	052 054 054 047		100	065	014	079		052 054 054 047 079		207 079 286	S1 : RE / 0500 S2 : 336 / 0500 S3 : 323 / 0500 S4 : RE / 0500 S5 : 290 / 0500	286 / 0500		PASSED		
298	12013296 221260400250	URVASHI BAGHEL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	055 071 070 062	020 020 020 020	015 015 015 015	070 086 085 077		100	065	011	076		070 086 085 077 076		318 076 394	S1 : 336 / 0500 S2 : 341 / 0500 S3 : 349 / 0500 S4 : 302 / 0500 S5 : 342 / 0500	394 / 0500 2064 / 3000		FIRST DIVISION		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 35

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER				
									TH1	TH2				TH3	INT.	OBT.					OBT.	PR	PR1	INT.		TOT.	SEMESTER DETAILS		SGPA
299	12013297 221260400251	Smriti	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	053 048 053 051	020 020 020 020	012 012 012 012	065 060 065 063	100	071	011	082		065 060 065 063 082		253 082 335	S1 : RE / 0500 S2 : 295 / 0500 S3 : RE / 0500 S4 : 243 / 0500 S5 : RE / 0500	335 / 0500		PASSED						
300	12013298 221260400252	Muskan Yadav	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 056 048 051	020 020 020 020	011 012 012 011	057 068 060 062	100	065	011	076		057 068 060 062 076		247 076 323	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	323 / 0500		PASSED						
301	12013299 221260400253	Vanshika	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	042 059 056 058	020 020 020 020	016 016 016 016	058 075 072 074	100	072	015	087		058 075 072 074 087		279 087 366	S1 : 318 / 0500 S2 : 327 / 0500 S3 : 339 / 0500 S4 : 327 / 0500 S5 : 325 / 0500	366 / 0500 2002 / 3000		FIRST DIVISION						
302	12013300 221260400254	Neha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	056 058 055 048	020 020 020 020	014 014 014 014	070 072 069 062	100	068	011	079		070 072 069 062 079		273 079 352	S1 : RE / 0500 S2 : RE / 0500 S3 : 295 / 0500 S4 : 260 / 0500 S5 : 320 / 0500	352 / 0500		PASSED						
303	12013301 221260400255	2.2126E+11	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	045 056 057 049	020 020 020 020	019 019 019 019	064 075 076 068	100	072	019	091		064 075 076 068 091		283 091 374	S1 : RE / 0500 S2 : 319 / 0500 S3 : 314 / 0500 S4 : 314 / 0500 S5 : 334 / 0500	374 / 0500		PASSED						
304	12013302 221260400256	Priya Kumari	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 054 032 051	020 020 020 020	014 014 014 014	050 068 046 065	100	065	013	078		050 068 046 065 078		229 078 307	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	307 / 0500		PASSED						
305	12013303 221260400257	Isha Rani	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	057 062 058 053	020 020 020 020	017 017 017 017	074 079 075 070	100	068	017	085		074 079 075 070 085		298 085 383	S1 : 313 / 0500 S2 : 298 / 0500 S3 : 302 / 0500 S4 : 308 / 0500 S5 : 311 / 0500	383 / 0500 1915 / 3000		FIRST DIVISION						
306	12013304 221260400258	NACHITA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS MW	020 020 020 020	011 012 012 012	011 012 012 012	100	MW	011	011		011 F 012 F 012 F 012 F 011 F			S1 : RE / 0500 S2 : RE / 0500 S3 : 295 / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603,BCA-310						
307	12013305 221260400259	CHHAVI SAINI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 061 048 052	020 020 020 020	019 019 019 019	069 080 067 071	100	069	019	088		069 080 067 071 088		287 088 375	S1 : 328 / 0500 S2 : 359 / 0500 S3 : 336 / 0500 S4 : 371 / 0500 S5 : 340 / 0500	375 / 0500 2109 / 3000		FIRST DIVISION						



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 36

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	INT. OBT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3					PR1	INT.	TOT.					SEMESTER DETAILS		SGPA		
3 0 8	12013306 221260400260	ARADHANA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 028 021 034	020 020 020 020	012 012 012 013	044 040 033 047		100	068	011	079	04 044 G 033 F 047 079				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE-10602 GRACE GIVEN - 04	
3 0 9	12013307 221260400261	Jyoti Yadav	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	038 059 042 052	020 020 020 020	011 012 012 011	049 071 054 063		100	066	011	077	049 071 054 063 077			237 077 314	S1 : 322 / 0500 S2 : 317 / 0500 S3 : 288 / 0500 S4 : 250 / 0500 S5 : RE / 0500	314 / 0500			PASSED	
3 1 0	12013308 221260400262	Tashmeet Kaur	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	045 058 052 049	020 020 020 020	016 016 016 017	061 074 068 066		100	069	016	085	061 074 068 066 085			269 085 354	S1 : 317 / 0500 S2 : 330 / 0500 S3 : 314 / 0500 S4 : 284 / 0500 S5 : 321 / 0500	354 / 0500 1920 / 3000			FIRST DIVISION	
3 1 1	12013309 221260400263	Gayatri	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 038 050 040	020 020 020 020	016 016 016 017	051 054 066 057		100	072	016	088	051 054 066 057 088			228 088 316	S1 : 336 / 0500 S2 : 300 / 0500 S3 : 324 / 0500 S4 : RE / 0500 S5 : 303 / 0500	316 / 0500			PASSED	
3 1 2	12013310 221260400264	Shikha	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 049 045 036	020 020 020 020	016 016 016 017	060 065 061 053		100	065	016	081	060 065 061 053 081			239 081 320	S1 : RE / 0500 S2 : 308 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	320 / 0500			PASSED	
3 1 3	12013311 221260400266	Priyanka	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	033 058 044 038	020 020 020 020	012 012 012 013	045 070 056 051		100	064	011	075	045 070 056 051 075			222 075 297	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	297 / 0500			PASSED	
3 1 4	12013312 221260400267	Shweta	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	058 043 056 059	020 020 020 020	014 014 014 014	072 057 070 073		100	064	013	077	072 057 070 073 077			272 077 349	S1 : 311 / 0500 S2 : 314 / 0500 S3 : 378 / 0500 S4 : 300 / 0500 S5 : 325 / 0500	349 / 0500 1977 / 3000			FIRST DIVISION	
3 1 5	12013313 221260400268	Anjali	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 056 054 054	020 020 020 020	012 012 012 012	062 068 066 066		100	063	011	074	062 068 066 066 074			262 074 336	S1 : RE / 0500 S2 : RE / 0500 S3 : 302 / 0500 S4 : RE / 0500 S5 : 303 / 0500	336 / 0500			PASSED	
3 1 6	12013314 221260400269	Pooja	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	067 070 060 069	020 020 020 020	019 019 019 019	086 089 079 088		100	070	019	089	086 089 079 088 089			342 089 431	S1 : RE / 0500 S2 : 335 / 0500 S3 : 356 / 0500 S4 : 343 / 0500 S5 : 354 / 0500	431 / 0500			PASSED	

Abbreviations : F- Re-Appear, G- Grace Given, A-Appeared Subject, C-Carry Forward Subject, MW- Marks Wanting

Prepared By

Checked By : 1.
2.

Result Declared On : 19/07/2025

Supdt. Exams.

Dy. Controller of Examinations

Controller of Examinations



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 26 - Govt. College for Girls, Sector-14

Page No : 37

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS	G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER				
								TH1	TH2	TH3					INT.	OBT.	OBT.									PR	PR1	INT.	TOT.
317	12013315 221260400270	Preeti	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080	052		020	016	068						068 073 072 063 085			276 085 361	S1 : 348 / 0500 S2 : 383 / 0500 S3 : 353 / 0500 S4 : 263 / 0500 S5 : 309 / 0500	361 / 0500 2017 / 3000		FIRST DIVISION				
318	12013316 221260400271	SANIYA YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080	036		020	012	048						048 070 044 047 074			209 074 283	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	283 / 0500		PASSED				
319	12013317 221260400272	Laxmi Kumari	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080	065		020	016	081						081 072 081 070 080			304 080 384	S1 : 352 / 0500 S2 : 364 / 0500 S3 : 360 / 0500 S4 : 329 / 0500 S5 : 364 / 0500	384 / 0500 2153 / 3000		FIRST DIVISION				
320	12013318 221260400273	Mansi Kapoor	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080	058		020	016	074						074 072 073 054 084			273 084 357	S1 : 360 / 0500 S2 : 362 / 0500 S3 : 344 / 0500 S4 : 298 / 0500 S5 : 317 / 0500	357 / 0500 2038 / 3000		FIRST DIVISION				
321	12013319 221260400274	Priya Jaraut	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080	048		020	019	067						067 070 068 060 088			265 088 353	S1 : 290 / 0500 S2 : RE / 0500 S3 : 326 / 0500 S4 : 309 / 0500 S5 : 297 / 0500	353 / 0500		PASSED				



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 38

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX.	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.					
322	12013104 221280400001	SURAJ SHARMA	MAIN	10600	- Object Technologies & Programming using Java	100		080	032	020	017	049						049			265	S1 : 349 / 0500	351 / 0500	PASSED					
				10601	- Artificial Intelligence	100		080	070	020	017	087					087			086	S2 : 308 / 0500								
				10602	- Introduction to .net	100		080	054	020	010	064					064			351	S3 : 270 / 0500								
				10603	- E- Commerce	100		080	055	020	010	065	100	069	017	086	065				S4 : RE / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											086				S5 : 330 / 0500								
323	12013105 221280400002	AKANKSHA ASHIWAL	MAIN	10600	- Object Technologies & Programming using Java	100		080	040	020	016	056					056			282	S1 : 329 / 0500	347 / 0500 1935 / 3000	FIRST DIVISION						
				10601	- Artificial Intelligence	100		080	070	020	016	086					086			065	S2 : 310 / 0500								
				10602	- Introduction to .net	100		080	056	020	015	071					071			347	S3 : 306 / 0500								
				10603	- E- Commerce	100		080	054	020	015	069	100	048	017	065	069				S4 : 322 / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											065				S5 : 321 / 0500								
324	12013106 221280400003	SAHIL SINGH	MAIN	10600	- Object Technologies & Programming using Java	100		080	060	020	013	073					073			301	S1 : 291 / 0500	379 / 0500 1919 / 3000	FIRST DIVISION						
				10601	- Artificial Intelligence	100		080	066	020	013	079					079			078	S2 : 301 / 0500								
				10602	- Introduction to .net	100		080	067	020	011	078					078			379	S3 : 300 / 0500								
				10603	- E- Commerce	100		080	060	020	011	071	100	065	013	078	071				S4 : 338 / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											078				S5 : 310 / 0500								
325	12013107 221280400004	KHUSHWANT	MAIN	10600	- Object Technologies & Programming using Java	100		080	ABS	020	016	016					016 F					S1 : 303 / 0500		RLA BCA-310					
				10601	- Artificial Intelligence	100		080	ABS	020	016	016					016 F				S2 : RE / 0500								
				10602	- Introduction to .net	100		080	ABS	020	009	009					009 F				S3 : RE / 0500								
				10603	- E- Commerce	100		080	ABS	020	010	010	100	MW	016	016	010 F				S4 : 235 / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											016 F				S5 : RE / 0500								
326	12013108 221280400005	ABHISHEK KUMAR	MAIN	10600	- Object Technologies & Programming using Java	100		080	019	020	016	035					035 F					S1 : 327 / 0500		RLA BCA-310					
				10601	- Artificial Intelligence	100		080	045	020	016	061					061				S2 : RE / 0500								
				10602	- Introduction to .net	100		080	ABS	020	012	012					012 F				S3 : RE / 0500								
				10603	- E- Commerce	100		080	018	020	012	030	100	MW	016	016	030 F				S4 : RE / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											016 F				S5 : RE / 0500								
327	12013109 221280400007	Pritam	MAIN	10600	- Object Technologies & Programming using Java	100		080	009	020	015	024					024 F					S1 : RE / 0500		RE- 10600,10602,10603					
				10601	- Artificial Intelligence	100		080	033	020	015	048					048				S2 : RE / 0500								
				10602	- Introduction to .net	100		080	008	020	011	019					019 F				S3 : RE / 0500								
				10603	- E- Commerce	100		080	016	020	011	027	100	046	015	061	027 F				S4 : RE / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											061				S5 : RE / 0500								
328	12013110 221280400008	AMAN	MAIN	10600	- Object Technologies & Programming using Java	100		080	ABS	020	013	013					013 F					S1 : RE / 0500		RLA BCA-310					
				10601	- Artificial Intelligence	100		080	ABS	020	013	013					013 F				S2 : RE / 0500								
				10602	- Introduction to .net	100		080	ABS	020	011	011					011 F				S3 : RE / 0500								
				10603	- E- Commerce	100		080	ABS	020	011	011	100	MW	013	013	011 F				S4 : RE / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											013 F				S5 : RE / 0500								
329	12013111 221280400009	HIMANSHI	MAIN	10600	- Object Technologies & Programming using Java	100		080	ABS	020	015	015					015 F					S1 : RE / 0500		RE- 10600,10601,10602,10603					
				10601	- Artificial Intelligence	100		080	ABS	020	015	015					015 F				S2 : RE / 0500								
				10602	- Introduction to .net	100		080	ABS	020	012	012					012 F				S3 : RE / 0500								
				10603	- E- Commerce	100		080	ABS	020	012	012	100	045	015	060	012 F				S4 : RE / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											060				S5 : 264 / 0500								
330	12013112 221280400010	SACHIN	MAIN	10600	- Object Technologies & Programming using Java	100		080	041	020	014	055					055			254	S1 : RE / 0500	314 / 0500	PASSED						
				10601	- Artificial Intelligence	100		080	066	020	014	080					080			060	S2 : RE / 0500								
				10602	- Introduction to .net	100		080	058	020	010	068					068			314	S3 : RE / 0500								
				10603	- E- Commerce	100		080	041	020	010	051	100	046	014	060	051				S4 : RE / 0500								
				BCA-310	- Practical Software Lab-Based on paper	100											060				S5 : RE / 0500								



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 39

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.					SGPA					
331	12013113 221280400012	VIJAY KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	051 068 058 056	020 020 020 020	017 017 012 012	068 085 070 068	100	070	017	087		068 085 070 068 087		291 087 378	S1 : 323 / 0500 S2 : 317 / 0500 S3 : 346 / 0500 S4 : 325 / 0500 S5 : 354 / 0500	378 / 0500 2043 / 3000			FIRST DIVISION		
332	12013114 221280400014	YASH KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS 008 ABS	020 020 020 020	013 013 011 011	013 013 019 011	100	MW	013	013		013 F 013 F 019 F 011 F 013 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
333	12013115 221280400015	ANKIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	014 014 011 011	014 014 011 011	100	MW	014	014		014 F 014 F 011 F 011 F 014 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
334	12013116 221280400017	USHA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	056 065 063 062	020 020 020 020	017 017 018 018	073 082 081 080	100	070	017	087		073 082 081 080 087		316 087 403	S1 : 338 / 0500 S2 : 333 / 0500 S3 : 336 / 0500 S4 : 343 / 0500 S5 : 359 / 0500	403 / 0500 2112 / 3000			FIRST DIVISION		
335	12013117 221280400018	RITU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	034 068 054 053	020 020 020 020	016 016 017 017	050 084 071 070	100	070	016	086		050 084 071 070 086		275 086 361	S1 : RE / 0500 S2 : RE / 0500 S3 : 301 / 0500 S4 : 299 / 0500 S5 : 330 / 0500	361 / 0500			PASSED		
336	12013118 221280400019	NAVEEN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 071 045 048	020 020 020 020	014 012 012 012	046 083 057 060	100	045	014	059		046 083 057 060 059		246 059 305	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 261 / 0500	305 / 0500			PASSED		
337	12013119 221280400020	WASHIM ANSARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	041 065 057 050	020 020 020 020	018 017 018 018	059 082 075 068	100	075	018	093		059 082 075 068 093		284 093 377	S1 : 350 / 0500 S2 : 336 / 0500 S3 : 348 / 0500 S4 : 344 / 0500 S5 : 319 / 0500	377 / 0500 2074 / 3000			FIRST DIVISION		
338	12013120 221280400021	MANJEET	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	006 000 000 ABS	020 020 020 020	014 014 011 011	020 014 011 011	100	044	014	058		020 F 014 F 011 F 011 F 058			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603			
339	12013121 221280400022	NAVEEN KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	020 041 032 008	020 020 020 020	016 016 010 010	036 057 042 018	100	MW	016	016		036 F 057 042 018 F 016 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 40

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.											
								INT.	OBT.	OBT.																	
340	12013122 221280400023	YOGESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS 040 000 018	020 020 020 020	012 012 010 011	012 052 010 029		100	045	015	060		012 F 052 010 F 029 F 060				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500			RE- 10600,10602,10603		
341	12013123 221280400026	AAKASH YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	013 013 011 013	013 013 011 013		100	MW	013	013		013 F 013 F 011 F 013 F 013 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310		
342	12013124 221280400027	AAKASH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 064 048 038	020 020 020 020	013 013 010 010	045 077 058 048		100	065	013	078		045 077 058 048 078			228 078 306	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : 278 / 0500 S5 : RE / 0500	306 / 0500		PASSED		
343	12013125 221280400029	NEHA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	054 072 062 061	020 020 020 020	017 017 018 016	071 089 080 077		100	075	017	092		071 089 080 077 092			317 092 409	S1 : 314 / 0500 S2 : 313 / 0500 S3 : 350 / 0500 S4 : 326 / 0500 S5 : 349 / 0500	409 / 0500 2061 / 3000		FIRST DIVISION		
344	12013126 221280400030	KRISHAN CHHAUNKER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 058 044 035	020 020 020 020	015 014 010 010	051 072 054 045		100	045	014	059		051 072 054 045 059			222 059 281	S1 : 352 / 0500 S2 : 289 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 296 / 0500	281 / 0500		PASSED		
345	12013127 221280400031	ANSHUL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 068 045 025	020 020 020 020	013 013 011 011	045 081 056 036		100	046	013	059		045 081 056 036 F 059				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 305 / 0500			RE- 10603		
346	12013128 221280400032	MOHIT SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 070 049 039	020 020 020 020	012 012 011 011	044 082 060 050		100	055	012	067		044 082 060 050 067			236 067 303	S1 : 291 / 0500 S2 : 316 / 0500 S3 : RE / 0500 S4 : 242 / 0500 S5 : 280 / 0500	303 / 0500		PASSED		
347	12013129 221280400033	KRISHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS 000 ABS ABS	020 020 020 020	013 013 012 012	013 013 012 012		100	045	014	059		013 F 013 F 012 F 012 F 059				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603		
348	12013130 221280400034	RAJAT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	000 000 ABS 000	020 020 020 020	013 013 012 012	013 013 012 012		100	046	013	059		013 F 013 F 012 F 012 F 059				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 41

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	OBT.			PR	PR1	INT.		TOT.					
349	12013131 221280400035	HARSH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	043 072 055 045	020 020 020 020	013 013 010 010	056 085 065 055		100	045	014	059		056 085 065 055 059			261 059 320	S1 : 301 / 0500 S2 : 303 / 0500 S3 : 313 / 0500 S4 : 295 / 0500 S5 : 308 / 0500	320 / 0500 1840 / 3000			FIRST DIVISION		
350	12013132 221280400036	MANISH KAUSHIK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	017 054 001 032	020 020 020 020	012 012 010 010	029 066 011 042		100	045	013	058		029 F 066 011 F 042 058				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602			
351	12013133 221280400038	NITESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	013 026 025 018	020 020 020 020	013 013 012 012	026 039 037 030		100	046	014	060		026 F 039 F 037 F 030 F 060				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10602,10603			
352	12013134 221280400041	RASHMI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	039 055 055 047	020 020 020 020	017 017 017 017	056 072 072 064		100	065	017	082		056 072 072 064 082			264 082 346	S1 : RE / 0500 S2 : 329 / 0500 S3 : 323 / 0500 S4 : 311 / 0500 S5 : 319 / 0500	346 / 0500			PASSED		
353	12013135 221280400044	ROSHAN KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 068 043 035	020 020 020 020	013 013 011 011	045 081 054 046		100	MW	013	013		045 081 054 046 013 F				S1 : 256 / 0500 S2 : 294 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
354	12013136 221280400045	HARSH KADAM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	045 071 054 055	020 020 020 020	015 015 012 012	060 086 066 067		100	046	015	061		060 086 066 067 061			279 061 340	S1 : 297 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : 252 / 0500 S5 : 325 / 0500	340 / 0500			PASSED		
355	12013137 221280400046	VIKAS KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 005 004 000	020 020 020 020	013 012 015 015	045 017 019 015		100	048	013	061		045 017 F 019 F 015 F 061				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10601,10602,10603			
356	12013138 221280400047	NISHITA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	036 064 055 045	020 020 020 020	017 017 018 016	053 081 073 061		100	075	017	092		053 081 073 061 092			268 092 360	S1 : 326 / 0500 S2 : 296 / 0500 S3 : 343 / 0500 S4 : 338 / 0500 S5 : 359 / 0500	360 / 0500 2022 / 3000			FIRST DIVISION		
357	12013139 221280400048	AAKASH KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	048 070 056 061	020 020 020 020	017 017 011 013	065 087 067 074		100	065	017	082		065 087 067 074 082			293 082 375	S1 : 342 / 0500 S2 : 303 / 0500 S3 : 337 / 0500 S4 : 319 / 0500 S5 : 364 / 0500	375 / 0500 2040 / 3000			FIRST DIVISION		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 42

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
									INT.	OBT.				PR1	INT.	TOT.					SEMESTER DETAILS		SGPA		
358	12013140 221280400049	ISHU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 072 040 053	020 020 020 020	017 017 010 010	052 089 050 063	100	068	017	085		052 089 050 063 085		254 085 339	S1 : 327 / 0500 S2 : 290 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 358 / 0500	339 / 0500		PASSED		
359	12013141 221280400051	ANOOP KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	005 042 021 012	020 020 020 020	016 016 010 010	021 058 031 022	100	047	016	063		021 F 058 031 F 022 F 063			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602,10603		
360	12013142 221280400052	SHAILENDER SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	038 072 044 050	020 020 020 020	016 016 012 012	054 088 056 062	100	065	016	081		054 088 056 062 081		260 081 341	S1 : 343 / 0500 S2 : 324 / 0500 S3 : 313 / 0500 S4 : 324 / 0500 S5 : RE / 0500	341 / 0500		PASSED		
361	12013143 221280400053	GOVIND	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	048 072 055 058	020 020 020 020	018 018 018 018	066 090 073 076	100	075	018	093		066 090 073 076 093		305 093 398	S1 : 357 / 0500 S2 : 347 / 0500 S3 : 349 / 0500 S4 : 377 / 0500 S5 : 394 / 0500	398 / 0500 2222 / 3000		FIRST DIVISION		
362	12013144 221280400054	NITESH KUMAR MAURYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 034 045 043	020 020 020 020	013 013 010 010	049 047 055 053	100	046	014	060		049 047 055 053 060		204 060 264	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	264 / 0500		PASSED		
363	12013145 221280400055	MANOJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	001 054 014 032	020 020 020 020	012 012 012 012	013 066 026 044	100	MW	013	013		013 F 066 026 F 044 013 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310		
364	12013146 221280400057	SAHIL SONI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 070 050 050	020 020 020 020	013 013 010 013	050 083 060 063	100	045	014	059		050 083 060 063 059		256 059 315	S1 : 303 / 0500 S2 : 287 / 0500 S3 : 302 / 0500 S4 : 291 / 0500 S5 : 337 / 0500	315 / 0500 1835 / 3000		FIRST DIVISION		
365	12013147 221280400059	MITHLESH KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	042 072 060 060	020 020 020 020	018 018 017 017	060 090 077 077	100	070	018	088		060 090 077 077 088		304 088 392	S1 : 335 / 0500 S2 : 321 / 0500 S3 : 346 / 0500 S4 : 323 / 0500 S5 : 371 / 0500	392 / 0500 2088 / 3000		FIRST DIVISION		
366	12013148 221280400060	SUNNY JOSHI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	024 063 032 032	020 020 020 020	016 016 010 010	040 079 042 042	100	060	016	076		040 F 079 042 042 076			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 43

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX.	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.					
3 6 7	12013149 221280400061	VIPUL NEGI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	041 067 058 053	020 020 020 020	014 013 010 010	055 080 068 063				100	065	013	078		055 080 068 063 078		266 078 344	S1 : 353 / 0500 S2 : 291 / 0500 S3 : 278 / 0500 S4 : 295 / 0500 S5 : 284 / 0500	344 / 0500 1845 / 3000			FIRST DIVISION		
3 6 8	12013150 221280400062	Ronit Das	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	026 040 ABS 037	020 020 020 020	014 014 012 012	040 054 012 F 049				100	MW	014	014		040 F 054 012 F 049 014 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
3 6 9	12013151 221280400063	PALAK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 033 043 037	020 020 020 020	017 017 018 018	057 050 061 055				100	070	017	087		057 050 061 055 087		223 087 310	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 318 / 0500	310 / 0500			PASSED		
3 7 0	12013152 221280400064	SHIVAM KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 072 052 056	020 020 020 020	017 017 011 011	061 089 063 067				100	068	017	085		061 089 063 067 085		280 085 365	S1 : 369 / 0500 S2 : 347 / 0500 S3 : RE / 0500 S4 : 338 / 0500 S5 : 362 / 0500	365 / 0500			PASSED		
3 7 1	12013153 221280400065	NISHA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	052 066 053 060	020 020 020 020	017 017 012 012	069 083 065 072				100	048	017	065		069 083 065 072 065		289 065 354	S1 : 289 / 0500 S2 : 364 / 0500 S3 : 327 / 0500 S4 : 326 / 0500 S5 : 365 / 0500	354 / 0500 2025 / 3000			FIRST DIVISION		
3 7 2	12013154 221280400066	MAYANK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	014 013 010 010	014 013 010 010				100	MW	013	013		014 F 013 F 010 F 010 F 013 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
3 7 3	12013155 221280400068	CHIRAG	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 040 035 056	020 020 020 020	016 016 010 010	053 056 045 066				100	045	016	061		053 056 045 066 061		220 061 281	S1 : 320 / 0500 S2 : 303 / 0500 S3 : 332 / 0500 S4 : 302 / 0500 S5 : 303 / 0500	281 / 0500 1841 / 3000			FIRST DIVISION		
3 7 4	12013156 221280400069	PREET	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	014 013 017 017	014 013 017 017				100	MW	015	015		014 F 013 F 017 F 017 F 015 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
3 7 5	12013157 221280400071	VIVEK KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	041 056 053 068	020 020 020 020	012 012 010 010	053 068 063 078				100	045	013	058		053 068 063 078 058		262 058 320	S1 : 291 / 0500 S2 : 297 / 0500 S3 : RE / 0500 S4 : 290 / 0500 S5 : 311 / 0500	320 / 0500			PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 44

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	PR			PR1	INT.	TOT.		S1 : RE	S2 : RE			
								INT.	OBT.	OBT.				PR	PR1	INT.			TOT.	S3 : RE	S4 : RE		S5 : RE				
376	12013158 221280400072	HARSH PUNDIR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	021 004 019 009	020 020 020 020	014 014 010 011	035 018 029 020		100	044	016	060		035 F 018 F 029 F 020 F 060			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603			
377	12013159 221280400074	SACHIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	023 025 018 043	020 020 020 020	012 012 011 011	035 037 029 054		100	045	014	059		035 F 037 F 029 F 054 059			S1 : 261 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602			
378	12013160 221280400075	UDHAM SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	013 013 011 011	013 013 011 011		100	MW	014	014		013 F 013 F 011 F 011 F 014 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500			RLA BCA-310			
379	12013161 221280400076	YASH SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	024 053 035 041	020 020 020 020	014 012 011 011	038 065 046 052		100	046	014	060		038 F 065 046 052 060			S1 : 291 / 0500 S2 : 297 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 246 / 0500			RE- 10600			
380	12013162 221280400082	CHIRAG YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 070 033 058	020 020 020 020	016 016 013 013	052 086 046 071		100	045	016	061		052 086 046 071 061	255 061 316	S1 : 342 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	316 / 0500			PASSED			
381	12013163 221280400085	NITIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	000 053 048 040	020 020 020 020	013 012 012 012	013 065 060 052		100	045	013	058		013 F 065 060 052 058			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600			
382	12013164 221280400089	ARUN KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	020 ABS 037 033	020 020 020 020	013 013 011 011	033 013 048 044		100	045	013	058		033 F 013 F 048 044 058			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601			
383	12013165 221280400091	PRATHAM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	053 058 057 053	020 020 020 020	016 016 013 014	069 074 070 067		100	068	016	084		069 074 070 067 084	280 084 364	S1 : 322 / 0500 S2 : 286 / 0500 S3 : 296 / 0500 S4 : 287 / 0500 S5 : 319 / 0500	364 / 0500 1874 / 3000			FIRST DIVISION			
384	12013166 221280400092	AKASH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	056 072 060 069	020 020 020 020	014 013 012 013	070 085 072 082		100	058	014	072		070 085 072 082 072	309 072 381	S1 : 329 / 0500 S2 : 300 / 0500 S3 : 298 / 0500 S4 : 300 / 0500 S5 : 342 / 0500	381 / 0500 1950 / 3000			FIRST DIVISION			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 45

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	GL	GP	CP	SGPA	
385	12013167 221280400093	Sakshi Chauhan	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	060 068 069 065	020 020 020 020	016 016 012 012	076 084 081 077		100	046	016	062		076 084 081 077 062			318 062 380	S1 : 301 / 0500 S2 : 313 / 0500 S3 : 295 / 0500 S4 : 305 / 0500 S5 : 354 / 0500	380 / 0500 1948 / 3000				FIRST DIVISION	
386	12013168 221280400094	PRINCE KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	045 036 040 044	020 020 020 020	014 014 012 013	059 050 052 057		100	048	014	062		059 050 052 057 062			218 062 280	S1 : 322 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	280 / 0500				PASSED	
387	12013169 221280400096	ANKIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	026 027 015 032	020 020 020 020	013 013 011 011	039 040 026 043		100	045	013	058	05	039 F 045 G 026 F 043 058			 	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 259 / 0500				RE- 10600,10602 GRACE GIVEN - 05		
388	12013170 221280400097	RAHUL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	041 051 039 051	020 020 020 020	013 012 012 012	054 063 051 063		100	046	013	059		054 063 051 063 059			231 059 290	S1 : 296 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 282 / 0500	290 / 0500				PASSED	
389	12013171 221280400098	SONU SAHU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	047 067 056 061	020 020 020 020	017 016 011 012	064 083 067 073		100	058	017	075		064 083 067 073 075			287 075 362	S1 : 335 / 0500 S2 : 262 / 0500 S3 : RE / 0500 S4 : 307 / 0500 S5 : 323 / 0500	362 / 0500				PASSED	
390	12013172 221280400100	SANTOSH KUMAR MEHTA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	043 046 059 046	020 020 020 020	015 015 012 015	058 061 071 061		100	047	016	063		058 061 071 061 063			251 063 314	S1 : 329 / 0500 S2 : 277 / 0500 S3 : 297 / 0500 S4 : 314 / 0500 S5 : RE / 0500	314 / 0500				PASSED	
391	12013173 221280400101	HARSH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 067 049 059	020 020 020 020	018 018 015 015	050 085 064 074		100	075	018	093		050 085 064 074 093			273 093 366	S1 : 320 / 0500 S2 : 302 / 0500 S3 : 343 / 0500 S4 : 339 / 0500 S5 : 356 / 0500	366 / 0500 2026 / 3000				FIRST DIVISION	
392	12013174 221280400102	BHAVIK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	033 053 055 049	020 020 020 020	017 017 010 015	050 070 065 064		100	062	017	079		050 070 065 064 079			249 079 328	S1 : 348 / 0500 S2 : 329 / 0500 S3 : 362 / 0500 S4 : 347 / 0500 S5 : 359 / 0500	328 / 0500 2073 / 3000				FIRST DIVISION	
393	12013175 221280400106	BHUPESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	023 054 014 048	020 020 020 020	013 012 011 011	036 066 025 059		100	046	013	059		036 F 066 025 F 059 059			 	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 282 / 0500				RE- 10600,10602		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 46

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.			SGPA								
394	12013176 221280400107	VINEET KUMAR SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	001 009 000 008	020 020 020 020	014 013 010 010	015 022 010 018		100	MW	014	014		015 F 022 F 010 F 018 F 014 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
395	12013177 221280400109	SHUBHAM SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	021 003 006 011	020 020 020 020	017 017 010 011	038 020 016 022		100	055	017	072		038 F 020 F 016 F 022 F 072			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603			
396	12013178 221280400110	PRASHANT SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	037 061 051 057	020 020 020 020	017 017 010 011	054 078 061 068		100	065	017	082		054 078 061 068 082			S1 : 279 / 0500 S2 : 274 / 0500 S3 : 287 / 0500 S4 : RE / 0500 S5 : 333 / 0500	343 / 0500		PASSED			
397	12013179 221280400111	MANAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 056 046 042	020 020 020 020	017 017 013 013	063 073 059 055		100	070	017	087		063 073 059 055 087			S1 : RE / 0500 S2 : 304 / 0500 S3 : 275 / 0500 S4 : RE / 0500 S5 : 320 / 0500	337 / 0500		PASSED			
398	12013180 221280400112	ASHUTOSH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	016 061 034 045	020 020 020 020	014 013 010 010	030 074 044 055		100	MW	013	013		030 F 074 044 055 013 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
399	12013181 221280400113	SAHIL SINHA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	045 071 052 059	020 020 020 020	016 016 011 011	061 087 063 070		100	060	016	076		061 087 063 070 076			S1 : 304 / 0500 S2 : 280 / 0500 S3 : 293 / 0500 S4 : 306 / 0500 S5 : 310 / 0500	357 / 0500 1850 / 3000		FIRST DIVISION			
400	12013182 221280400114	VIKASH KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	023 039 011 032	020 020 020 020	014 013 012 012	037 052 023 044		100	045	013	058		037 F 052 023 F 044 058			S1 : 266 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602			
401	12013183 221280400115	PRAVEEN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	014 013 011 011	014 013 011 011		100	MW	014	014		014 F 013 F 011 F 011 F 014 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
402	12013184 221280400118	VANSHIKA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 066 062 063	020 020 020 020	017 017 009 010	049 083 071 073		100	045	017	062		049 083 071 073 062			S1 : RE / 0500 S2 : 310 / 0500 S3 : 299 / 0500 S4 : 288 / 0500 S5 : 318 / 0500	338 / 0500		PASSED			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 28 - Govt. P.G. College Sec-9

Page No : 47

S. No.	Roll. No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK	PREVIOUS SEMESTER DETAILS	G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
	Enrol No.							PRMK	TOTAL	PR					PR1	INT.	TOT.			GL	GP	CP	SGPA				
																									TH1	TH2	
403	12013185 221280400119	ASHISH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	012 013 017 034		020 020 020 020	014 012 012 012	026 025 029 046						026 F 025 F 029 F 046 062				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500				RE- 10600,10601,10602	
404	12013186 221280400120	YOGITA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	039 061 049 052		020 020 020 020	015 015 010 010	054 076 059 062						054 076 059 062 062			251 062 313	S1 : 301 / 0500 S2 : 282 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 296 / 0500	313 / 0500			PASSED	



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 33 - J.K Business School

Page No : 48

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3				INT.	OBT.	PR			PR1	INT.	TOT.		S1	S2	S3	S4		S5
								INT.	OBT.	OBT.				PR	PR1	INT.			TOT.	S1	S2		S3	S4	S5			
405	12013196 221330400001	ANSH TRIPATHI,Ã	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	045 058 059 076	020 020 020 020	018 017 019 018	063 075 078 094	100	075 018 093			063 075 078 094 093				310 093 403	S1 : 389 / 0500 S2 : 343 / 0500 S3 : 353 / 0500 S4 : 329 / 0500 S5 : 328 / 0500	403 / 0500 2145 / 3000			FIRST DIVISION			
406	12013197 221330400002	AYUSHI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	069 066 069 078	020 020 020 020	019 018 019 019	088 084 088 097	100	078 020 098			088 084 088 097 098				357 098 455	S1 : 409 / 0500 S2 : 418 / 0500 S3 : 410 / 0500 S4 : 400 / 0500 S5 : 390 / 0500	455 / 0500 2482 / 3000			FIRST DIVISION			
407	12013198 221330400003	HARSH LOHANI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	037 033 019 032	020 020 020 020	016 016 018 015	053 049 037 047	100	070 018 088			053 049 037 F 047 088					S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10602				
408	12013199 221330400004	KARAMVEER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	033 064 055 056	020 020 020 020	018 018 019 017	051 082 074 073	100	072 019 091			051 082 074 073 091				280 091 371	S1 : 305 / 0500 S2 : 330 / 0500 S3 : 339 / 0500 S4 : 280 / 0500 S5 : 302 / 0500	371 / 0500 1927 / 3000			FIRST DIVISION			
409	12013200 221330400005	PUNEET KUMAR SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	046 048 058 074	020 020 020 020	019 016 019 017	065 064 077 091	100	075 020 095			065 064 077 091 095				297 095 392	S1 : 296 / 0500 S2 : 301 / 0500 S3 : 351 / 0500 S4 : 315 / 0500 S5 : 307 / 0500	392 / 0500 1962 / 3000			FIRST DIVISION			
410	12013201 221330400006	ABHINAV CHAUHAN,Ã	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 043 037 047	020 020 020 020	016 016 019 015	048 059 056 062	100	072 019 091			048 059 056 062 091				225 091 316	S1 : 311 / 0500 S2 : 300 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 296 / 0500	316 / 0500			PASSED			
411	12013202 221330400007	Rishant Mishra	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	033 054 038 037	020 020 020 020	016 017 017 014	049 071 055 051	100	068 017 085			049 071 055 051 085				226 085 311	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	311 / 0500			PASSED			
412	12013203 221330400008	MAHA TEJAS	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	048 053 049 061	020 020 020 020	017 017 019 016	065 070 068 077	100	070 018 088			065 070 068 077 088				280 088 368	S1 : RE / 0500 S2 : 309 / 0500 S3 : RE / 0500 S4 : 293 / 0500 S5 : 299 / 0500	368 / 0500			PASSED			
413	12013204 221330400009	PRIYANKA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	035 052 050 061	020 020 020 020	016 016 019 015	051 068 069 076	100	068 017 085			051 068 069 076 085				264 085 349	S1 : RE / 0500 S2 : 321 / 0500 S3 : 306 / 0500 S4 : 341 / 0500 S5 : 316 / 0500	349 / 0500			PASSED			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 33 - J.K Business School

Page No : 49

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK	PREVIOUS SEMESTER DETAILS	G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER			
								TH1	TH2	TH3					INT.	OBT.	OBT.				PR		PR1	INT.		TOT.	PRMK	SGPA
																											TOTAL	
414	12013205 221330400010	LAXMI RAWAT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	034 051 048 058	020 020 020 020	017 016 017 016	051 067 065 074 084					100	068	016	084		257 084 341	S1 : 284 / 0500 S2 : 275 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 326 / 0500	341 / 0500		PASSED			
415	12013206 221330400011	KAVYA ARORA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	048 052 054 073	020 020 020 020	018 017 019 017	066 069 073 090					100	075	018	093		298 093 391	S1 : 301 / 0500 S2 : 299 / 0500 S3 : 341 / 0500 S4 : 304 / 0500 S5 : 333 / 0500	391 / 0500 1969 / 3000		FIRST DIVISION			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 135 - Jhankar College

Page No : 50

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS	G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER				
								TH1	TH2	TH3					INT.	OBT.	OBT.									PR	PR1	INT.	TOT.
416	12013058 2211350400001	Kritika Bhardwaj	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 040 009 039	020 020 020 020	018 018 019 019	050 058 028 058				100	073	018	091				S1 : RE / 0500 S2 : 287 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10602				
417	12013059 2211350400002	Roshan Gangwani	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	034 044 052 039	020 020 020 020	019 019 018 019	053 063 070 058				100	074	019	093			244 093 337	S1 : 298 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 319 / 0500	337 / 0500		PASSED				



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 42 - Kamrah Institute Information &Technology

Page No : 51

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	PR			PR1	INT.	TOT.		SGPA				
418	12013187 221420400001	MOHIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	023 055 038 059	020 020 020 020	019 019 020 020	042 074 058 079	100	074	019	093		042 F 074 058 079 093				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : 350 / 0500 S5 : 357 / 0500			RE-10600			
419	12013188 221420400002	ABHIJEET RATHORE	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	017 015 017 016	017 015 017 016	100	MW	017	017		017 F 015 F 017 F 016 F 017 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
420	12013189 221420400003	PRASHANT MISHRA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	017 041 058 054	020 020 020 020	020 018 019 020	037 059 077 074	100	074	020	094		037 F 059 077 074 094				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600			
421	12013190 221420400006	ANAMIKA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	012 ABS ABS ABS	020 020 020 020	019 019 018 019	031 019 018 019	100	071	019	090		031 F 019 F 018 F 019 F 090				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10602,10603			
422	12013191 221420400007	SANDHYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 061 058 066	020 020 020 020	019 019 020 020	054 080 078 086	100	075	020	095		054 080 078 086 095			298 095 393	S1 : 320 / 0500 S2 : RE / 0500 S3 : 362 / 0500 S4 : 347 / 0500 S5 : 357 / 0500	393 / 0500		PASSED			
423	12013192 221420400008	UJJAWAL SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	017 015 017 016	017 015 017 016	100	MW	017	017		017 F 015 F 017 F 016 F 017 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500			RLA BCA-310			
424	12013193 221420400010	AMIT CHOUBEY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 058 060 063	020 020 020 020	019 019 019 019	054 077 079 082	100	075	020	095		054 077 079 082 095			292 095 387	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : 326 / 0500 S5 : 364 / 0500	387 / 0500		PASSED			
425	12013194 221420400011	AMAN KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS 010 003 008	020 020 020 020	020 019 020 020	020 029 023 028	100	076	020	096		020 F 029 F 023 F 028 F 096				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10602,10603			
426	12013195 221420400013	DEEPIKA UPADHYAY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	062 057 063 MW	020 020 020 020	019 020 020 019	081 077 083 019	100	076	020	096		081 077 083 019 F 096				S1 : 317 / 0500 S2 : 341 / 0500 S3 : 370 / 0500 S4 : 363 / 0500 S5 : 403 / 0500			RLA 10603			

Abbreviations : F- Re-Appear, G- Grace Given, A-Appeared Subject, C-Carry Forward Subject, MW- Marks Wanting

Prepared By

Checked By : 1.
2.

Result Declared On : 19/07/2025

Supdt. Exams.

Dy. Controller of Examinations

Controller of Examinations



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 32 - N.B.G.S.M (Nirnkari Baba Gurubachan Singh Memorial) College

Page No : 52

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	INT. OBT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT / G-MAX		RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3					PR1	INT.	TOT.					SEMESTER DETAILS		SGPA		
4 2 7	12013060 211320400041	AKRAM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	017 015 011 016	017 015 011 016		100	060	017	077		017 F 015 F 011 F 016 F 077			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603		
4 2 8	12013061 221320400001	RINKU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	038 037 055 026	020 020 020 020	016 015 015 017	054 052 070 043		100	060	016	076		054 052 070 043 F 076			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10603		
4 2 9	12013062 221320400002	LAGHU GUPTA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	056 072 064 069	020 020 020 020	020 019 019 020	076 091 083 089		100	075	020	095		076 091 083 089 095			339 095 434	S1 : 389 / 0500 S2 : 402 / 0500 S3 : 407 / 0500 S4 : 436 / 0500 S5 : 394 / 0500	434 / 0500 2462 / 3000		FIRST DIVISION	
4 3 0	12013063 221320400003	SAHIL KHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	014 012 011 015	014 012 011 015		100	056	015	071		014 F 012 F 011 F 015 F 071			S1 : ABST / 0500 S2 : RE / 0500 S3 : ABST / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603		
4 3 1	12013064 221320400004	DIKSHA SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 057 053 057	020 020 020 020	016 019 017 018	066 076 070 075		100	070	016	086		066 076 070 075 086			287 086 373	S1 : 351 / 0500 S2 : 344 / 0500 S3 : 339 / 0500 S4 : 340 / 0500 S5 : 340 / 0500	373 / 0500 2087 / 3000		FIRST DIVISION	
4 3 2	12013065 221320400005	BHUMIKA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	024 043 039 041	020 020 020 020	016 019 017 017	040 062 056 058		100	065	016	081		040 F 062 056 058 081			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : 298 / 0500 S5 : RE / 0500			RE- 10600		
4 3 3	12013066 221320400007	MOHD FAIJAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS 016 ABS 000	020 020 020 020	010 010 011 016	010 026 011 016		100	MW	010	010		010 F 026 F 011 F 016 F 010 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310		
4 3 4	12013055 221320400008	JAGRITI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	066 066 060 061	020 020 020 020	020 020 020 020	086 086 080 081		100	076	020	096		086 086 080 081 096			333 096 429	S1 : 463 / 0500 S2 : 418 / 0500 S3 : 432 / 0500 S4 : 461 / 0500 S5 : 406 / 0500	429 / 0500 2609 / 3000		FIRST DIVISION	
4 3 5	12013067 221320400009	JATIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	015 015 012 016	015 015 012 016		100	062	015	077		015 F 015 F 012 F 016 F 077			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 32 - N.B.G.S.M (Nirnkari Baba Gurubachan Singh Memorial) College

Page No : 53

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3				INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	GL	GP	CP		SGPA
436	12013068 221320400010	ABUJAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	043 048 058 034	020 020 020 020	016 015 013 017	059 063 071 051		100	062	016	078		059 063 071 051 078			244 078 322	S1 : RE / 0500 S2 : 313 / 0500 S3 : 310 / 0500 S4 : 279 / 0500 S5 : RE / 0500	322 / 0500			PASSED		
437	12013069 221320400011	CHIRAG	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	045 048 058 044	020 020 020 020	018 016 017 018	063 064 075 062		100	066	018	084		063 064 075 062 084			264 084 348	S1 : 305 / 0500 S2 : 318 / 0500 S3 : RE / 0500 S4 : 304 / 0500 S5 : 330 / 0500	348 / 0500			PASSED		
438	12013070 221320400013	ANKIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	015 016 011 017	015 016 011 017		100	062	016	078		015 F 016 F 011 F 017 F 078				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603			
439	12013071 221320400014	KHUSHMIT KAKKAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 028 036 044	020 020 020 020	015 016 012 018	047 044 048 062		100	064	016	080	04	047 048 G 048 062 080			201 080 285	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	285 / 0500			PASSED GRACE GIVEN - 04		
440	12013072 221320400015	ANKIT PRASHAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	040 044 059 048	020 020 020 020	019 019 017 019	059 063 076 067		100	070	019	089		059 063 076 067 089			265 089 354	S1 : 339 / 0500 S2 : 320 / 0500 S3 : 348 / 0500 S4 : 321 / 0500 S5 : 334 / 0500	354 / 0500 2016 / 3000			FIRST DIVISION		
441	12013073 221320400017	JATIN BHATI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	043 039 049 055	020 020 020 020	019 019 011 020	062 058 060 075		100	070	019	089		062 058 060 075 089			255 089 344	S1 : 337 / 0500 S2 : 316 / 0500 S3 : 344 / 0500 S4 : 335 / 0500 S5 : 334 / 0500	344 / 0500 2010 / 3000			FIRST DIVISION		
442	12013074 221320400019	SONU KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	042 050 040 059	020 020 020 020	018 018 017 019	060 068 057 078		100	065	018	083		060 068 057 078 083			263 083 346	S1 : RE / 0500 S2 : 318 / 0500 S3 : 337 / 0500 S4 : 323 / 0500 S5 : 330 / 0500	346 / 0500			PASSED		
443	12013075 221320400021	SABIR HUSSAIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	016 039 058 050	020 020 020 020	016 010 011 016	032 049 069 066		100	058	016	074		032 F 049 069 066 074				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600			
444	12013076 221320400022	VIKAS SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	024 015 010 035	020 020 020 020	018 016 011 018	042 031 021 053		100	065	018	083		042 F 031 F 021 F 053 083				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : 301 / 0500 S5 : RE / 0500			RE- 10600,10601,10602			

Abbreviations : F- Re-Appear, G- Grace Given, A-Appeared Subject, C-Carry Forward Subject, MW- Marks Wanting

Result Declared On : 19/07/2025

Prepared By

Checked By : 1.
2.

Supdt. Exams.

Dy. Controller of Examinations

Controller of Examinations



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 32 - N.B.G.S.M (Nirnkari Baba Gurubachan Singh Memorial) College

Page No : 54

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.							SEMESTER DETAILS		SGPA		
																							S1 : RE	S2 : RE	S3 : RE	S4 : RE	
445	12013077 221320400023	SUNIL PENDHOI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	012 027 008 015	020 020 020 020	015 016 014 017	027 043 022 032				05	027 F 048 G 022 F 032 F 080				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500					RE-10600,10602,10603 GRACE GIVEN - 05		
446	12013078 221320400024	MINAKSHI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	049 053 MW 039	020 020 020 020	019 019 020 019	068 072 020 058					068 072 020 F 058 089				S1 : RE / 0500 S2 : RE / 0500 S3 : 337 / 0500 S4 : RE / 0500 S5 : 374 / 0500					RLA10602		
447	12013079 221320400025	PRIYA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 033 026 035	020 020 020 020	017 018 018 019	049 051 044 054					049 051 044 F 054 082				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500					RE-10602		
448	12013080 221320400026	KARTIK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	016 008 002 012	020 020 020 020	017 012 013 016	033 020 015 028					033 F 020 F 015 F 028 F 075				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500					RE-10600,10601,10602,10603		
449	12013081 221320400027	TILAKRAJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	048 038 046 050	020 020 020 020	018 018 015 019	066 056 061 069					066 056 061 069 086				252 086 338	S1 : 311 / 0500 S2 : RE / 0500 S3 : 320 / 0500 S4 : RE / 0500 S5 : RE / 0500	338 / 0500			PASSED		
450	12013082 221320400028	DEEPAK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	017 010 011 015	017 010 011 015					017 F 010 F 011 F 015 F 017 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500					RLA BCA-310		
451	12013083 221320400030	JITESH Kumar	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	016 012 011 016	016 012 011 016					016 F 012 F 011 F 016 F 074				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500					RE-10600,10601,10602,10603		
452	12013084 221320400031	ASHOK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	048 058 051 056	020 020 020 020	019 018 017 017	067 076 068 073					067 076 068 073 089				284 089 373	S1 : RE / 0500 S2 : RE / 0500 S3 : 328 / 0500 S4 : RE / 0500 S5 : RE / 0500	373 / 0500			PASSED		
453	12013085 221320400032	SATENDER	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	004 034 008 037	020 020 020 020	018 016 011 016	022 050 019 053					022 F 050 019 F 053 082				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500					RE-10600,10602		

Abbreviations : F- Re-Appear, G- Grace Given, A-Appeared Subject, C-Carry Forward Subject, MW- Marks Wanting

Prepared By

Checked By : 1.
2.

Result Declared On : 19/07/2025

Supdt. Exams.

Dy. Controller of Examinations

Controller of Examinations



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 32 - N.B.G.S.M (Nirnkari Baba Gurubachan Singh Memorial) College

Page No : 55

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX.	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS			G-OBT / G-MAX		RESULT / REMARKS D.M.C. NUMBER					
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	GL	GP	CP	S1		S2	S3	S4	S5	SGPA
454	12013086 221320400033	BHUMI MITTAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	054 053 052 063	020 020 020 020	017 019 014 017	071 072 066 080			100	070	017	087		071 072 066 080 087			289 087 376	S1 : 331 / 0500 S2 : 313 / 0500 S3 : 341 / 0500 S4 : 332 / 0500 S5 : 354 / 0500	376 / 0500 2047 / 3000		FIRST DIVISION								
455	12013087 221320400034	KIRAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 043 039 057	020 020 020 020	017 019 013 017	053 062 052 074			100	069	017	086		053 062 052 074 086			241 086 327	S1 : 342 / 0500 S2 : 319 / 0500 S3 : 332 / 0500 S4 : 334 / 0500 S5 : 315 / 0500	327 / 0500 1969 / 3000		FIRST DIVISION								
456	12013088 221320400035	TOHID KHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	010 042 064 014	020 020 020 020	016 014 016 017	026 056 080 031			100	058	016	074		026 F 056 080 031 F 074				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10603								
457	12013089 221320400036	BHAWNA SAINI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	047 045 057 055	020 020 020 020	019 019 016 018	066 064 073 073			100	069	019	088		066 064 073 073 088			276 088 364	S1 : 319 / 0500 S2 : 354 / 0500 S3 : 344 / 0500 S4 : 350 / 0500 S5 : 329 / 0500	364 / 0500 2060 / 3000		FIRST DIVISION								
458	12013090 221320400037	NAMAN AGARWAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	047 060 064 054	020 020 020 020	020 019 019 019	067 079 083 073			100	070	020	090		067 079 083 073 090			302 090 392	S1 : 336 / 0500 S2 : 333 / 0500 S3 : 351 / 0500 S4 : 358 / 0500 S5 : 368 / 0500	392 / 0500 2138 / 3000		FIRST DIVISION								
459	12013091 221320400039	TUFAIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	016 014 011 017	016 014 011 017			100	058	016	074		016 F 014 F 011 F 017 F 074				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603								
460	12013092 221320400041	SAHIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	015 014 011 016	015 014 011 016			100	058	015	073		015 F 014 F 011 F 016 F 073				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603								
461	12013093 221320400042	NISHANT SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	008 027 024 043	020 020 020 020	016 016 014 017	024 043 038 060			100	060	016	076	05	024 F 048 G 038 F 060 076				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10602 GRACE GIVEN - 05								
462	12013094 221320400046	NISHANT PANCHAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 038 016 022	020 020 020 020	018 018 015 018	050 056 031 040			100	070	018	088		050 056 031 F 040 F 088				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10602,10603								



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 32 - N.B.G.S.M (Nirnkari Baba Gurubachan Singh Memorial) College

Page No : 56

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	SGPA			
463	12013095 221320400049	ROHIT KUMAR VERMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS 075	020 020 020 020	014 014 011 016	014 014 011 091		100	MW	015	015		014 F 014 F 011 F 091 015 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310		
464	12013096 221320400050	KUNAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	017 022 024 016	020 020 020 020	015 012 011 016	032 034 035 032		100	055	015	070		032 F 034 F 035 F 032 F 070				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603		
465	12013097 221320400051	KOSAL SHARMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	015 012 011 016	015 012 011 016		100	055	016	071		015 F 012 F 011 F 016 F 071				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603		
466	12013098 221320400052	MUNESH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	043 049 052 048	020 020 020 020	018 018 016 018	061 067 068 066		100	068	018	086		061 067 068 066 086	262 086 348			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 330 / 0500	348 / 0500		PASSED		
467	12013099 221320400053	RUCHI KUMARI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 053 032 041	020 020 020 020	017 016 017 017	052 069 049 058		100	064	017	081		052 069 049 058 081	228 081 309			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	309 / 0500		PASSED		
468	12013100 221320400054	SACHIN YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 041 038 045	020 020 020 020	017 016 011 017	049 057 049 062		100	060	017	077		049 057 049 062 077	217 077 294			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 287 / 0500	294 / 0500		PASSED		
469	12013101 221320400055	SNEHA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 060 038 062	020 020 020 020	017 019 017 018	067 079 055 080		100	070	017	087		067 079 055 080 087	281 087 368			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 339 / 0500	368 / 0500		PASSED		
470	12013102 221320400057	RAVI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	021 039 044 006	020 020 020 020	018 018 011 018	039 057 055 024		100	070	018	088		039 F 057 055 024 F 088				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10603		
471	12013103 221320400059	KARTIK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	014 028 032 007	020 020 020 020	014 012 011 016	028 040 043 023		100	058	015	073	04	028 F 044 G 043 023 F 073				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10603 GRACE GIVEN - 04		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 128 - Rao Neki Ram Memorial College

Page No : 57

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX.	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	SGPA	SEMESTER DETAILS			
472	12012930 2211340400003	Rudra Pratap Singh	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 065 039 038	020 020 020 020	018 017 016 017	050 082 055 055			100	068	014	082		050 082 055 055 082			242 082 324	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 289 / 0500	324 / 0500			PASSED		
473	12012931 2211340400005	Mohd Abjal	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	045 052 051 047	020 020 020 020	019 018 018 019	064 070 069 066			100	068	017	085		064 070 069 066 085			269 085 354	S1 : 289 / 0500 S2 : 376 / 0500 S3 : 362 / 0500 S4 : 371 / 0500 S5 : 368 / 0500	354 / 0500 2120 / 3000			FIRST DIVISION		
474	12012932 2211340400006	Sachin	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	035 048 050 042	020 020 020 020	019 018 017 018	054 066 067 060			100	068	017	085		054 066 067 060 085			247 085 332	S1 : 304 / 0500 S2 : 361 / 0500 S3 : 350 / 0500 S4 : RE / 0500 S5 : 324 / 0500	332 / 0500			PASSED		
475	12012933 2211340400009	Yadu Krishna K	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	046 061 051 053	020 020 020 020	018 018 017 016	064 079 068 069			100	065	015	080		064 079 068 069 080			280 080 360	S1 : RE / 0500 S2 : 302 / 0500 S3 : 313 / 0500 S4 : RE / 0500 S5 : 312 / 0500	360 / 0500			PASSED		
476	12012934 2211340400010	Nitin Kumar	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS 014	020 020 020 020	016 015 014 014	016 015 014 028			100	MW	013	013		016 F 015 F 014 F 028 F 013 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
477	12012935 2211340400011	Tarush	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	036 043 037 044	020 020 020 020	018 018 016 016	054 061 053 060			100	064	014	078		054 061 053 060 078			228 078 306	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 289 / 0500	306 / 0500			PASSED		
478	12012936 2211340400012	Rishita	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 043 044 042	020 020 020 020	019 019 018 018	051 062 062 060			100	067	016	083		051 062 062 060 083			235 083 318	S1 : RE / 0500 S2 : RE / 0500 S3 : 325 / 0500 S4 : RE / 0500 S5 : 311 / 0500	318 / 0500			PASSED		
479	12012937 2211340400013	Aniket Choudhary	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	016 015 014 015	016 015 014 015			100	MW	013	013		016 F 015 F 014 F 015 F 013 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
480	12012938 2211340400015	Manjima Manoj	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 034 039 038	020 020 020 020	019 018 019 018	051 052 058 056			100	070	017	087		051 052 058 056 087			217 087 304	S1 : 298 / 0500 S2 : RE / 0500 S3 : 319 / 0500 S4 : RE / 0500 S5 : 316 / 0500	304 / 0500			PASSED		



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 128 - Rao Neki Ram Memorial College

Page No : 58

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS	G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER				
								TH1	TH2	TH3					INT.	OBT.	OBT.									PR	PR1	INT.	TOT.
4 8 1	12012939 2211340400016	Avinash	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	025 038 033 040	020 020 020 020	018 017 017 016	043 055 050 056			100	065	015	080		043 F 055 050 056 080			S1 : RE / 0500 S2 : RE / 0500 S3 : 324 / 0500 S4 : 323 / 0500 S5 : 304 / 0500			RE-10600				
4 8 2	12012940 2211340400017	Amit Verma	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	019 035 032 039	020 020 020 020	018 018 016 017	037 053 048 056			100	066	016	082		037 F 053 048 056 082			S1 : RE / 0500 S2 : 323 / 0500 S3 : 327 / 0500 S4 : 310 / 0500 S5 : 329 / 0500			RE-10600				
4 8 3	12012941 2211340400019	Daksh	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 041 020 017	020 020 020 020	018 017 017 016	050 058 037 033			100	065	015	080		050 058 037 F 033 F 080			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 285 / 0500			RE-10602,10603				
4 8 4	12012942 2211340400020	Deepali Sharma	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	010 033 005 003	020 020 020 020	019 019 017 017	029 052 022 020			100	067	016	083		029 F 052 022 F 020 F 083			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602,10603				
4 8 5	12012943 2211340400021	Pooja Sah	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	042 051 047 047	020 020 020 020	019 019 017 016	061 070 064 063			100	066	016	082		061 070 064 063 082		258 082 340	S1 : RE / 0500 S2 : 354 / 0500 S3 : 362 / 0500 S4 : 348 / 0500 S5 : 341 / 0500	340 / 0500		PASSED				
4 8 6	12012944 2211340400022	Anshul Thakur	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	ABS ABS ABS ABS	020 020 020 020	016 015 014 015	016 015 014 015			100	MW	013	013		016 F 015 F 014 F 015 F 013 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310				



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 34 - Suraj Degree College

Page No : 59

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER			
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	GL	GP	CP		SGPA		
487	12012992 221340400001	MAHIMA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 041 046 063	020 020 020 020	019 019 019 019	063 060 065 082			100	078	019	097		063 060 065 082 097			270 097 367	S1 : RE / 0500 S2 : 310 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	367 / 0500			PASSED				
488	12012993 221340400002	ANJALI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	058 063 065 071	020 020 020 020	019 019 019 019	077 082 084 090			100	079	019	098		077 082 084 090 098			333 098 431	S1 : 347 / 0500 S2 : 354 / 0500 S3 : 380 / 0500 S4 : 391 / 0500 S5 : 418 / 0500	431 / 0500 2321 / 3000			FIRST DIVISION				
489	12012994 221340400003	TUSHAR KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	025 039 022 042	020 020 020 020	011 011 011 011	036 050 033 053			100	040	011	051		036 F 050 033 F 053 051				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 315 / 0500			RE- 10600,10602					
490	12012995 221340400004	SIDHANT KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	054 055 055 067	020 020 020 020	019 019 019 019	073 074 074 086			100	075	019	094		073 074 074 086 094			307 094 401	S1 : RE / 0500 S2 : 307 / 0500 S3 : 327 / 0500 S4 : 328 / 0500 S5 : 362 / 0500	401 / 0500			PASSED				
491	12012996 221340400005	SHIVANI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	050 055 061 057	020 020 020 020	019 019 019 019	069 074 080 076			100	074	019	093		069 074 080 076 093			299 093 392	S1 : RE / 0500 S2 : 327 / 0500 S3 : 305 / 0500 S4 : 330 / 0500 S5 : 343 / 0500	392 / 0500			PASSED				
492	12012997 221340400006	MEGHA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	051 052 056 056	020 020 020 020	019 019 019 019	070 071 075 075			100	072	019	091		070 071 075 075 091			291 091 382	S1 : RE / 0500 S2 : 328 / 0500 S3 : 306 / 0500 S4 : 321 / 0500 S5 : 349 / 0500	382 / 0500			PASSED				
493	12012998 221340400007	VANSHIKA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	052 058 057 055	020 020 020 020	017 017 017 017	069 075 074 072			100	050	017	067		069 075 074 072 067			290 067 357	S1 : 308 / 0500 S2 : 350 / 0500 S3 : 306 / 0500 S4 : 341 / 0500 S5 : RE / 0500	357 / 0500			PASSED				
494	12012999 221340400008	VANDANA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	060 073 067 053	020 020 020 020	019 019 019 019	079 092 086 072			100	079	019	098		079 092 086 072 098			329 098 427	S1 : 376 / 0500 S2 : 370 / 0500 S3 : 375 / 0500 S4 : 357 / 0500 S5 : 381 / 0500	427 / 0500 2286 / 3000			FIRST DIVISION				
495	12013000 221340400009	HARSH RAGHAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	053 060 056 050	020 020 020 020	019 019 019 019	072 079 075 069			100	079	019	098		072 079 075 069 098			295 098 393	S1 : RE / 0500 S2 : 325 / 0500 S3 : 307 / 0500 S4 : RE / 0500 S5 : 382 / 0500	393 / 0500			PASSED				



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 34 - Suraj Degree College

Page No : 60

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX.	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	SEMESTER DETAILS	SGPA		
496	12013001 221340400010	TANU	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	002 027 016 034 	020 020 020 020 	019 019 019 019 	021 046 035 053 				05	021 F 051 G 035 F 053 096					S1 : RE / 0500 S2 : 316 / 0500 S3 : RE / 0500 S4 : 323 / 0500 S5 : 360 / 0500			RE-10600,10602 GRACE GIVEN - 05				
497	12013002 221340400011	SAHIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	002 038 030 038 	020 020 020 020 	019 019 019 019 	021 057 049 057 				02	021 F 057 051 G 057 096					S1 : 354 / 0500 S2 : 302 / 0500 S3 : RE / 0500 S4 : 307 / 0500 S5 : 318 / 0500			RE-10600 GRACE GIVEN - 02				
498	12013003 221340400012	AASHISH RAGHAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	038 056 051 042 	020 020 020 020 	016 016 016 016 	054 072 067 058 					054 072 067 058 076				251 076 327	S1 : 330 / 0500 S2 : 307 / 0500 S3 : 278 / 0500 S4 : RE / 0500 S5 : 335 / 0500	327 / 0500		PASSED				
499	12013004 221340400013	DEVANG GUPTA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	055 066 065 054 	020 020 020 020 	012 012 012 012 	067 078 077 066 					067 078 077 066 090				288 090 378	S1 : RE / 0500 S2 : 328 / 0500 S3 : 330 / 0500 S4 : 372 / 0500 S5 : 379 / 0500	378 / 0500		PASSED				
500	12013005 221340400014	KAPIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	025 044 020 036 	020 020 020 020 	016 017 016 017 	041 061 036 F 053 					041 F 061 036 F 053 057					S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602				
501	12013006 221340400015	RAMAN YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	024 044 014 041 	020 020 020 020 	010 010 010 010 	034 054 024 051 					034 F 054 024 F 051 050					S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602				
502	12013007 221340400017	ANJUM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	046 051 041 049 	020 020 020 020 	018 018 018 018 	064 069 059 067 					064 069 059 067 096				259 096 355	S1 : RE / 0500 S2 : 330 / 0500 S3 : 338 / 0500 S4 : RE / 0500 S5 : 353 / 0500	355 / 0500		PASSED				
503	12013008 221340400018	MOHIT KUMAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	024 035 043 038 	020 020 020 020 	017 017 017 017 	041 052 060 055 					041 F 052 060 055 072					S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 362 / 0500			RE-10600				
504	12013009 221340400019	DEVANG DIXIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 047 046 041 	020 020 020 020 	019 019 019 019 	051 066 065 060 					051 066 065 060 090				242 090 332	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 323 / 0500	332 / 0500		PASSED				



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 34 - Suraj Degree College

Page No : 61

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3				PR1	INT.	TOT.							SEMESTER DETAILS		SGPA			
505	12013010 221340400020	SAVESH ALAM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	018 050 042 034	020 020 020 020	012 011 012 011	030 061 054 045	100	MW	011	011		030 F 061 054 045 011 F				S1 : RE / 0500 S2 : 300 / 0500 S3 : 253 / 0500 S4 : RE / 0500 S5 : 300 / 0500				RLA BCA-310			
506	12013011 221340400021	FAHED AFZAL		MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 044 045 035	020 020 020 020	014 013 014 013	046 057 059 048	100	042	013	055		046 057 059 048 055				210 055 265	S1 : RE / 0500 S2 : 311 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 320 / 0500	265 / 0500		PASSED		
507	12013012 221340400022	PRIYA YADAV			MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	059 061 063 059	020 020 020 020	019 019 019 019	078 080 082 078	100	078	019	097		078 080 082 078 097				318 097 415	S1 : 309 / 0500 S2 : 320 / 0500 S3 : 281 / 0500 S4 : RE / 0500 S5 : 374 / 0500	415 / 0500		PASSED	
508	12013013 221340400023	LAKSHAY				MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	025 059 047 044	020 020 020 020	019 019 019 019	044 078 066 063	100	078	019	097		044 F 078 066 063 097				S1 : RE / 0500 S2 : 345 / 0500 S3 : 294 / 0500 S4 : RE / 0500 S5 : 336 / 0500			RE- 10600	
509	12013014 221340400025	LAKSHAY YADAV					MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	058 070 057 069	020 020 020 020	019 019 019 019	077 089 076 088	100	076	019	095		077 089 076 088 095				330 095 425	S1 : 318 / 0500 S2 : 313 / 0500 S3 : RE / 0500 S4 : 327 / 0500 S5 : 380 / 0500	425 / 0500	
510	12013015 221340400026	SHIVAM DOLIA	MAIN					10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	032 053 043 036	020 020 020 020	017 017 017 017	049 070 060 053	100	042	017	059		049 070 060 053 059				232 059 291	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	291 / 0500	
511	12013016 221340400027	SHUBHAM DOLIA		MAIN				10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	010 032 047 019	020 020 020 020	017 017 017 017	027 049 064 036	100	043	017	060		027 F 049 064 036 F 060				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10603
512	12013017 221340400028	ASHEESH			MAIN			10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	ABS ABS ABS ABS	020 020 020 020	010 010 010 010	010 010 010 010	100	MW	010	010		010 F 010 F 010 F 010 F 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310
513	12013018 221340400030	RISHU				MAIN		10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	024 052 049 035	020 020 020 020	017 017 017 017	041 069 066 052	100	069	017	086		041 F 069 066 052 086				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 34 - Suraj Degree College

Page No : 62

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX.	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS			G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER			
								TH1	TH2	TH3					INT.	OBT.	OBT.							PR	PR1	INT.	TOT.	SEMESTER DETAILS			SGPA	
514	12013019 221340400031	SIMRAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	055 066 058 059	020 020 020 020	019 019 019 019	074 085 077 078 097			100	078	019	097		074 085 077 078 097			314 097 411	S1 : RE / 0500 S2 : 317 / 0500 S3 : 332 / 0500 S4 : 348 / 0500 S5 : 368 / 0500	411 / 0500			PASSED					
515	12013020 221340400032	KAPIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	ABS ABS ABS 045	020 020 020 020	017 017 017 017 062	017 017 017 062 017 F			100	MW	017	017		017 F 017 F 017 F 062 017 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : ABST / 0500 S5 : RE / 0500			RLA BCA-310						
516	12013021 221340400033	ADITY	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	025 058 048 MW	020 020 020 020	016 017 016 017	041 075 064 017 073			100	056	017	073		041 F 075 064 017 F 073				S1 : 311 / 0500 S2 : 314 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10603						
517	12013022 221340400034	ASHISH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	037 054 050 035	020 020 020 020	016 017 016 017	053 071 066 052 073			100	056	017	073		053 071 066 052 073			242 073 315	S1 : 318 / 0500 S2 : 308 / 0500 S3 : 270 / 0500 S4 : RE / 0500 S5 : 324 / 0500	315 / 0500			PASSED					
518	12013023 221340400036	TUSHAR YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	023 043 042 037	020 020 020 020	018 018 018 018	041 061 060 055 066			100	048	018	066		041 F 061 060 055 066				S1 : RE / 0500 S2 : 293 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 330 / 0500			RE- 10600						
519	12013024 221340400037	AMIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	048 061 053 060	020 020 020 020	019 019 019 019	067 080 072 079 069			100	050	019	069		067 080 072 079 069			298 069 367	S1 : RE / 0500 S2 : 335 / 0500 S3 : RE / 0500 S4 : 312 / 0500 S5 : 353 / 0500	367 / 0500			PASSED					
520	12013025 221340400039	NIKITA YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	051 052 060 068	020 020 020 020	019 019 019 019	070 071 079 087 097			100	078	019	097		070 071 079 087 097			307 097 404	S1 : RE / 0500 S2 : 336 / 0500 S3 : 305 / 0500 S4 : 343 / 0500 S5 : 364 / 0500	404 / 0500			PASSED					
521	12013026 221340400040	SABINA YEASMIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	049 047 056 045	020 020 020 020	019 019 019 019	068 066 075 064 079			100	060	019	079		068 066 075 064 079			273 079 352	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	352 / 0500			PASSED					
522	12013027 221340400041	VAIBHAV PAUL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	007 022 000 005	020 020 020 020	011 010 011 010	018 032 011 015 010 F			100	MW	010	010		018 F 032 F 011 F 015 F 010 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310						

Abbreviations : F- Re-Appeal, G- Grace Given, A-Appeared Subject, C-Carry Forward Subject, MW- Marks Wanting

Prepared By

Checked By : 1.
2.

Result Declared On : 19/07/2025

Supdt. Exams.

Dy. Controller of Examinations

Controller of Examinations



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 34 - Suraj Degree College

Page No : 63

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS	G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.						TOT.
523	12013028 221340400042	PREET YADAV	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	013 019 000 002	020 020 020 020	016 016 016 016	029 035 016 018						100	MW	016	016	029 F 035 F 016 F 018 F 016 F				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RLA BCA-310	



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 90 - Yasin Meo Degree College

Page No : 64

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	S1 : RE				/ 0500
524	12012945 122900400003	GOPAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	019 042 040 035	020 020 020 020	014 018 014 015	033 060 054 050				100	055	016	071		033 F 060 054 050 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600			
525	12012946 202900400002	Suhail Khan	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	017 033 034 014	020 020 020 020	015 018 015 016	032 051 049 030				100	055	016	071		032 F 051 049 030 F 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10603			
526	12012947 202900400036	Mohd Mafiq	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	001 028 033 032	020 020 020 020	014 017 014 015	015 045 047 047				100	MW	014	014		015 F 045 F 047 047 014 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310			
527	12012948 212900400032	MOHD SHAD	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	037 048 049 037	020 020 020 020	018 018 018 015	055 066 067 052				100	055	014	069		055 066 067 052 069	240 069 309	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	309 / 0500			PASSED			
528	12012949 221900400001	FAISAL ALI	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	038 033 052 054	020 020 020 020	018 019 018 017	056 052 070 071				100	065	018	083		056 052 070 071 083	249 083 332	S1 : 338 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 347 / 0500	332 / 0500			PASSED			
529	12012950 221900400002	SHAKTI SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	047 048 062 049	020 020 020 020	MW MW MW MW	047 048 062 049				100	MW	MW			047 048 062 049 000 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 310 / 0500			RLA 10600,10601,10602,10603,BCA-310			
530	12012951 221900400003	ABDUL WAHAB	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	018 040 032 032	020 020 020 020	015 018 015 015	033 058 047 047				100	055	016	071		033 F 058 047 047 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600			
531	12012952 221900400004	MOHAMMAD ZAID	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	005 032 000 025	020 020 020 020	017 018 017 015	022 050 017 040				100	055	016	071		022 F 050 017 F 040 F 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602,10603			
532	12012953 221900400007	ABHISHEK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	002 011 032 016	020 020 020 020	014 017 014 016	016 028 046 032				100	055	014	069		016 F 028 F 046 032 F 069			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10603			



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 90 - Yasin Meo Degree College

Page No : 65

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK PRMK TOTAL	PREVIOUS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER		
								TH1	TH2	TH3				PR1	INT.	TOT.					SEMESTER DETAILS		SGPA				
533	12012954 221900400008	MOHIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	003 040 033 015	020 020 020 020	018 017 018 017	021 057 051 032					100	060	016	076		021 F 057 051 032 F 076			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE-10600,10603	
534	12012955 221900400011	SHAHBAJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	005 041 038 023	020 020 020 020	014 018 014 016	019 059 052 039					100	055	014	069		019 F 059 052 039 F 069			S1 : 262 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE-10600,10603	
535	12012956 221900400012	ARBAJ KHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	020 048 054 033	020 020 020 020	018 017 018 016	038 065 072 049					100	065	018	083		038 F 065 072 049 083			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 324 / 0500		RE-10600	
536	12012957 221900400013	AMJAD	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	UMC 043 050 003	020 020 020 020	015 017 015 015	015 060 065 018					100	050	014	064		015 F 060 065 018 F 064	158 064			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		UMC
537	12012958 221900400014	ABDUL MALIK	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	ABS 026 000 022	020 020 020 020	014 018 014 015	014 044 014 037					100	050	014	064		014 F 044 F 014 F 037 F 064			S1 : 307 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE-10600,10601,10602,10603	
538	12012959 221900400015	SOYAB	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	000 035 035 041	020 020 020 020	015 018 015 015	015 053 050 056					100	055	016	071		015 F 053 050 056 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE-10600	
539	12012960 221900400016	AAKIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	ABS ABS ABS ABS	020 020 020 020	015 018 015 016	015 018 015 016					100	MW	014	014		015 F 018 F 015 F 016 F 014 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RLA BCA-310	
540	12012961 221900400018	FARHAN AHMED	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	045 062 064 044	020 020 020 020	017 017 017 016	062 079 081 060					100	060	018	078		062 079 081 060 078	282 078 360			S1 : RE / 0500 S2 : 276 / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 336 / 0500	360 / 0500	PASSED
541	12012962 221900400019	MOHAMMAD HASEEN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	000 032 032 010	020 020 020 020	018 018 018 015	018 050 050 025					100	060	018	078		018 F 050 050 025 F 078			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE-10600,10603	



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 90 - Yasin Meo Degree College

Page No : 66

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.			SGPA								
542	12012963 221900400020	MOHIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	003 014 019 021	020 020 020 020	017 018 017 016	020 032 036 037					100	055	016	071		020 F 032 F 036 F 037 F 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603
543	12012964 221900400021	GURJEET SINGH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	003 006 004 008	020 020 020 020	015 017 015 016	018 023 019 024					100	055	016	071		018 F 023 F 019 F 024 F 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603
544	12012965 221900400022	MUNFED	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	000 017 022 014	020 020 020 020	017 018 017 016	017 035 039 030					100	MW	016	016		017 F 035 F 039 F 030 F 016 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310
545	12012966 221900400023	SHAUKIN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	003 014 019 011	020 020 020 020	016 018 016 017	019 032 035 028					100	055	016	071		019 F 032 F 035 F 028 F 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10602,10603
546	12012967 221900400024	QAMIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	017 048 046 013	020 020 020 020	MW MW MW MW	017 048 046 013					100	MW	MW			017 F 048 046 013 F 000 F			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA 10600,10601,10602,10603,BCA-310
547	12012968 221900400025	MOHD TARIF	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	017 035 048 032	020 020 020 020	016 018 016 016	033 053 064 048					100	055	016	071		033 F 053 064 048 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600
548	12012969 221900400026	NOSHAD	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	044 048 056 050	020 020 020 020	015 017 015 016	059 065 071 066					100	055	016	071		059 065 071 066 071	261 071 332	S1 : 288 / 0500 S2 : 325 / 0500 S3 : 305 / 0500 S4 : 342 / 0500 S5 : 344 / 0500	332 / 0500 1936 / 3000		FIRST DIVISION	
549	12012970 221900400027	SARFRAJ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	033 054 058 042	020 020 020 020	018 018 018 016	051 072 076 058					100	065	018	083		051 072 076 058 083	257 083 340	S1 : 298 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 310 / 0500	340 / 0500		PASSED	
550	12012971 221900400029	KAIF	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080	014 032 036 014	020 020 020 020	014 018 014 016	028 050 050 030					100	055	016	071		028 F 050 050 030 F 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10603



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 90 - Yasin Meo Degree College

Page No : 67

S. No.	Roll. No. Roll.-College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS		G-OBT / SGPA	G-MAX	RESULT / REMARKS D.M.C. NUMBER	
								TH1	TH2	TH3					INT.	OBT.	OBT.			PR	PR1	INT.		TOT.	S1 : RE				/ 0500
								INT.	OBT.	OBT.					PR	PR1	INT.			TOT.	S2 : RE	/ 0500							
551	12012972 221900400030	MOHD TALHA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	021 049 062 041	020 020 020 020	017 017 017 016	038 066 079 057			100	060	016	076		038 F 066 079 057 076			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600				
552	12012973 221900400032	ABRAR	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	007 026 057 006	020 020 020 020	015 017 015 016	022 043 072 022			100	055	016	071		022 F 043 F 072 022 F 071			S1 : 264 / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10603				
553	12012974 221900400033	DILSHAD	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	012 023 047 014	020 020 020 020	018 017 018 016	030 040 065 030			100	060	016	076		030 F 040 F 065 030 F 076			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10603				
554	12012975 221900400034	SHAAD MOHD	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	002 015 038 007	020 020 020 020	018 018 018 016	020 033 056 023			100	055	016	071		020 F 033 F 056 023 F 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10603				
555	12012976 221900400035	SALMAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	000 025 048 009	020 020 020 020	016 017 016 016	016 042 064 025			100	055	016	071		016 F 042 F 064 025 F 071			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10603				
556	12012977 221900400036	AAKIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	003 019 038 005	020 020 020 020	015 018 015 016	018 037 053 021			100	050	014	064		018 F 037 F 053 021 F 064			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10601,10603				
557	12012978 221900400038	AFJAL KHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	005 034 025 021	020 020 020 020	015 018 015 016	020 052 040 037			100	055	018	073		020 F 052 040 F 037 F 073			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602,10603				
558	12012979 221900400039	BILAL KHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	006 040 014 035	020 020 020 020	014 017 014 016	020 057 028 051			100	050	016	066		020 F 057 028 F 051 066			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10600,10602				
559	12012980 221900400043	AKASH	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	037 022 036 040	020 020 020 020	014 017 014 016	051 039 050 056			100	055	014	069		051 039 F 050 056 069			S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE-10601				



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 90 - Yasin Meo Degree College

Page No : 68

S. No.	Roll. No. -College Enrol No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX. INT.	TOT. OBT.	MAX. PR	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP			THMK PRMK TOTAL	PREVIOUS SEMESTER DETAILS		G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
								TH1	TH2	TH3				PR1	INT.	TOT.			SGPA								
560	12012981 221900400044	MOHD HUZEFA	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	009 025 032 016	020 020 020 020	017 018 017 016	026 043 049 032					100	050	016	066		026 F 043 F 049 032 F 066				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE- 10600,10601,10603
561	12012982 221900400045	MOHIN KHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	026 053 041 032	020 020 020 020	018 018 018 017	044 071 059 049					100	055	016	071		044 F 071 059 049 071				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE- 10600
562	12012983 221900400046	MOHD MAAZ	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	004 040 046 032	020 020 020 020	016 017 016 016	020 057 062 048					100	050	014	064		020 F 057 062 048 064				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE- 10600
563	12012984 221900400047	NOOSAD	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	008 020 034 018	020 020 020 020	015 017 015 016	023 037 049 034					100	055	016	071		023 F 037 F 049 034 F 071				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE- 10600,10601,10603
564	12012985 221900400048	NAZIM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	001 011 013 014	020 020 020 020	015 017 015 016	016 028 028 030					100	060	014	074		016 F 028 F 028 F 030 F 074				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE- 10600,10601,10602,10603
565	12012986 221900400050	SOHIL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	022 039 026 009	020 020 020 020	014 018 014 016	036 057 040 025					100	055	014	069		036 F 057 040 F 025 F 069				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE- 10600,10602,10603
566	12012987 221900400051	DILSHAD KHAN	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	044 050 036 033	020 020 020 020	016 018 016 015	060 068 052 048					100	065	016	081		060 068 052 048 081	228 081 309	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : 299 / 0500	309 / 0500		PASSED	
567	12012988 221900400052	VINIT	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	032 040 032 041	020 020 020 020	016 017 016 016	048 057 048 057					100	055	016	071		048 057 048 057 071	210 071 281	S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500	281 / 0500		PASSED	
568	12012989 221900400055	MOHD FAISAL	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	004 022 025 008	020 020 020 020	014 018 014 015	018 040 039 023					100	050	014	064		018 F 040 F 039 F 023 F 064				S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500		RE- 10600,10601,10602,10603



GURUGRAM UNIVERSITY, GURUGRAM

TABULATION CHARTS EXAMINATION - 2024-25

Course Code & Name : 0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester] College Code & Name : 90 - Yasin Meo Degree College

Page No : 69

S. No.	Roll. No.	Student Name Father Name Mother Name	Category D-O-B / RP	Subjects	TOTMAX CPMAX	CARY FLAG	MAX. TH	Theory Marks			MAX	INT.	TOT.	MAX.	Practical Marks			GR.	TOTAL TH. & PR.	GRADE GL GP CP	THMK	PREVIOUS SEMESTER DETAILS	G-OBT /	G-MAX	RESULT / REMARKS D.M.C. NUMBER
	Enrol No.							PRMK	SGPA																
										TH1					TH2	TH3	INT.				OBT.		OBT.	PR	
569	12012990 221900400057	NAJIM	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	010 044 040 021	020 020 020 020	015 017 015 016	025 061 055 037			100	MW	016	016		025 F 061 055 037 F 016 F		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RLA BCA-310	
570	12012991 221900400059	MOHD MUSTAQUE	MAIN	10600 - Object Technologies & Programming using Java 10601 - Artificial Intelligence 10602 - Introduction to .net 10603 - E- Commerce BCA-310 - Practical Software Lab-Based on paper	100 100 100 100 100		080 080 080 080 080	004 020 044 009	020 020 020 020	018 018 018 016	022 038 062 025			100	060	018	078		022 F 038 F 062 025 F 078		S1 : RE / 0500 S2 : RE / 0500 S3 : RE / 0500 S4 : RE / 0500 S5 : RE / 0500			RE- 10600,10601,10603	



GURUGRAM UNIVERSITY, GURUGRAM

To,
The Controller of Examination

SN	COURSE	BATCH	EXAM TYPE	TOTAL	APPEARED	PASS	RE-APPEAR	UMC	RLA	ABSENT	PASSING %	RESULT_DECLARE_DATE
1.	0040 - BACHELOR OF COMPUTER APPLICATION [Final Semester]	2024-25	MAIN	570	570	329	159	6	76	0	66.599	19/07/2025

Controller of Examinations

Date : 29/07/2025

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ASSISTANT REGISTRAR

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